Generalized Random Tessellation Stratified (GRTS) Spatially-Balanced Survey Designs for Aquatic Resources

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- Users: States, EPA Regions, & others

Overview

- Aquatic resource characteristics
- Sample frame
  - GIS coverages
  - Imperfect representation of target population
- GRTS theory
- GRTS implementation

Features in Space as GIS objects

Feature	Points	Lines	Polygons
Lakes	Individual lakes		Lake area
Streams	Segments	Linear network	
Estuaries			Estuarine area
Wetlands	Depressional wetlands		Wetland area
Roads/trails		Linear network	
Hydrologic Units	As points		As areas
Terrestrial Vegetation			As areas

Natural Resource Characteristics

- Types of natural resources
  - Area polygons: large lakes and reservoirs, estuaries, coastal waters, everglades, forests, landscapes
  - Linear networks: streams, rivers, roads, trails
  - Discrete points: small lakes, stream reaches, prairie pothole wetlands, hydrologic units (“watersheds”), buildings
- Target population
  - Finite in a bounded geographic region: collection of points
  - Continuous in a bounded geographic region
    - As linear network
    - As collection of polygonal areas
- Generalizations
  - Geographic region may be 1-dimensional (p-dimensional)
  - “Space” may be defined by other auxiliary variables

Typical Aquatic Sample Frames

- GIS coverages do exist for aquatic resources
- National Hydrography Dataset (NHD)
  - Based on 1:100,000 USGS maps
  - Combination of USGS Digital Line Graph (DLG) data set and USEPA River Reach File Version 3 (RF3)
  - Includes lakes, ponds, streams, rivers
- Sample frames derived from NHD
  - Use GIS to extract frame to match target population
  - Enhance NHD with other attributes used in survey design
- Issues with NHD
  - Known to include features not of interest (over-coverage)
  - Known to exclude some aquatic resources (under-coverage)

Other Natural Resource Frames

- Omernik ecoregions digital maps
- National Wetland Inventory (NWI) digital maps
- Landcover/landuse digital maps

Generalized Random Tessellation Stratified (GRTS) Survey Designs

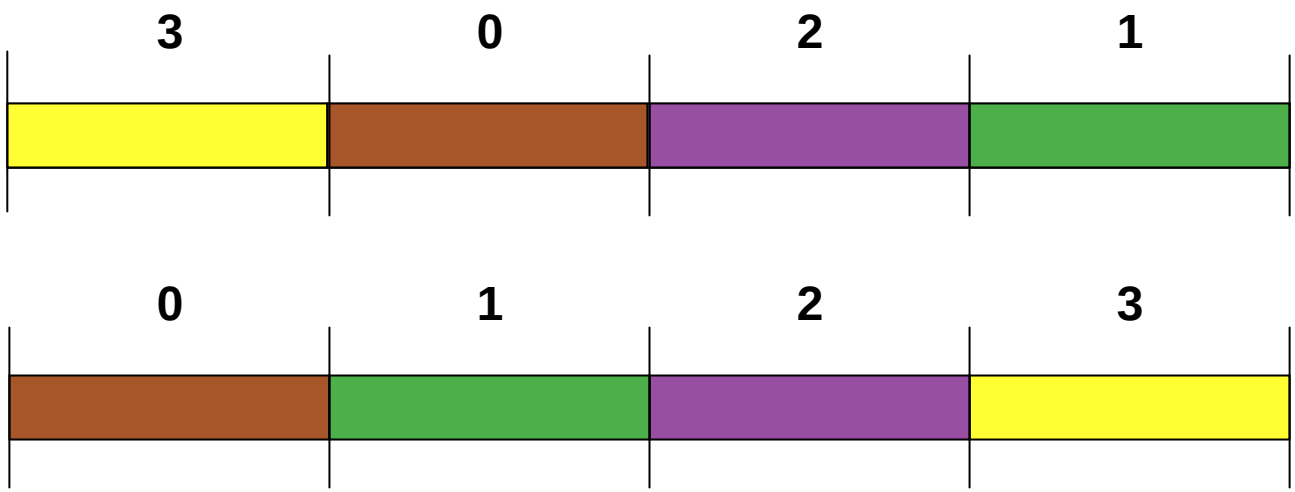
- Probability sample producing design-based estimators and variance estimators
- Gives another option to simple random sample and systematic sample designs
  - Simple random samples tend to “clump”
  - Systematic samples difficult to implement for aquatic resources and do not have design-based variance estimator
- Emphasize spatial-balance
  - Every replication of the sample exhibits a spatial density pattern that closely mimics the spatial density pattern of the resource

GRTS Implementation Steps

- Concept of selecting a probability sample from a sampling line for the resource
- Create a hierarchical grid with hierarchical addressing
- Randomize hierarchical addresses
- Construct sampling line using randomized hierarchical addresses
- Select a systematic sample with a random start from sampling line
- Place sample in reverse hierarchical address order

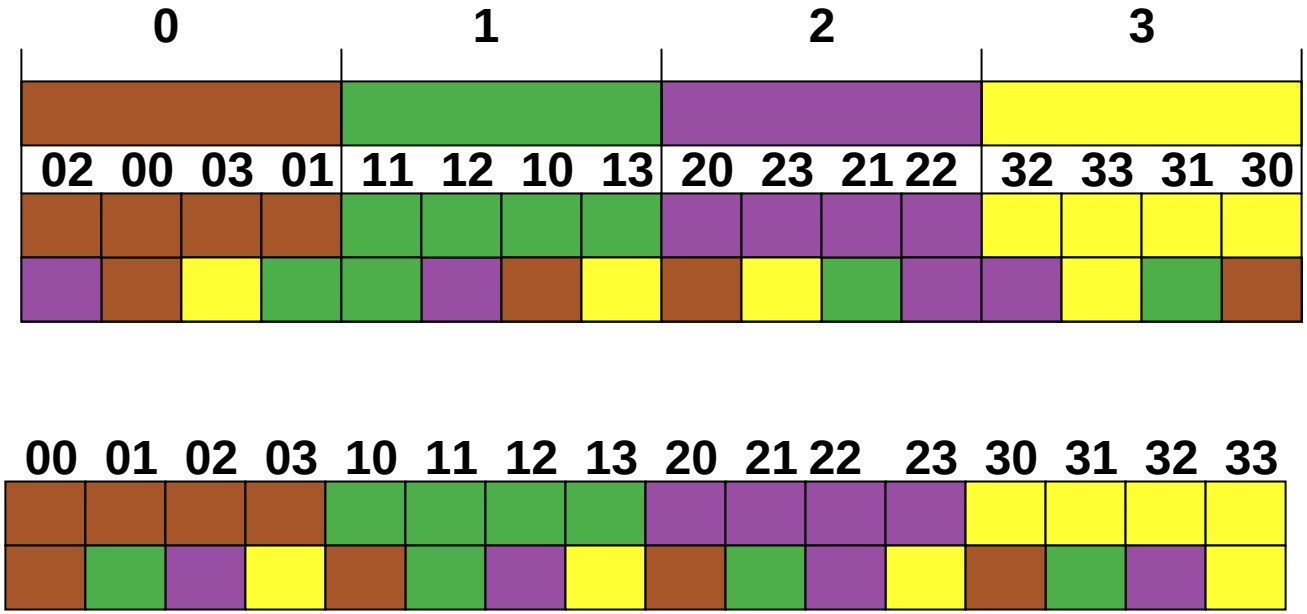
Ohio River GRTS

Create Straight Line
All Reaches



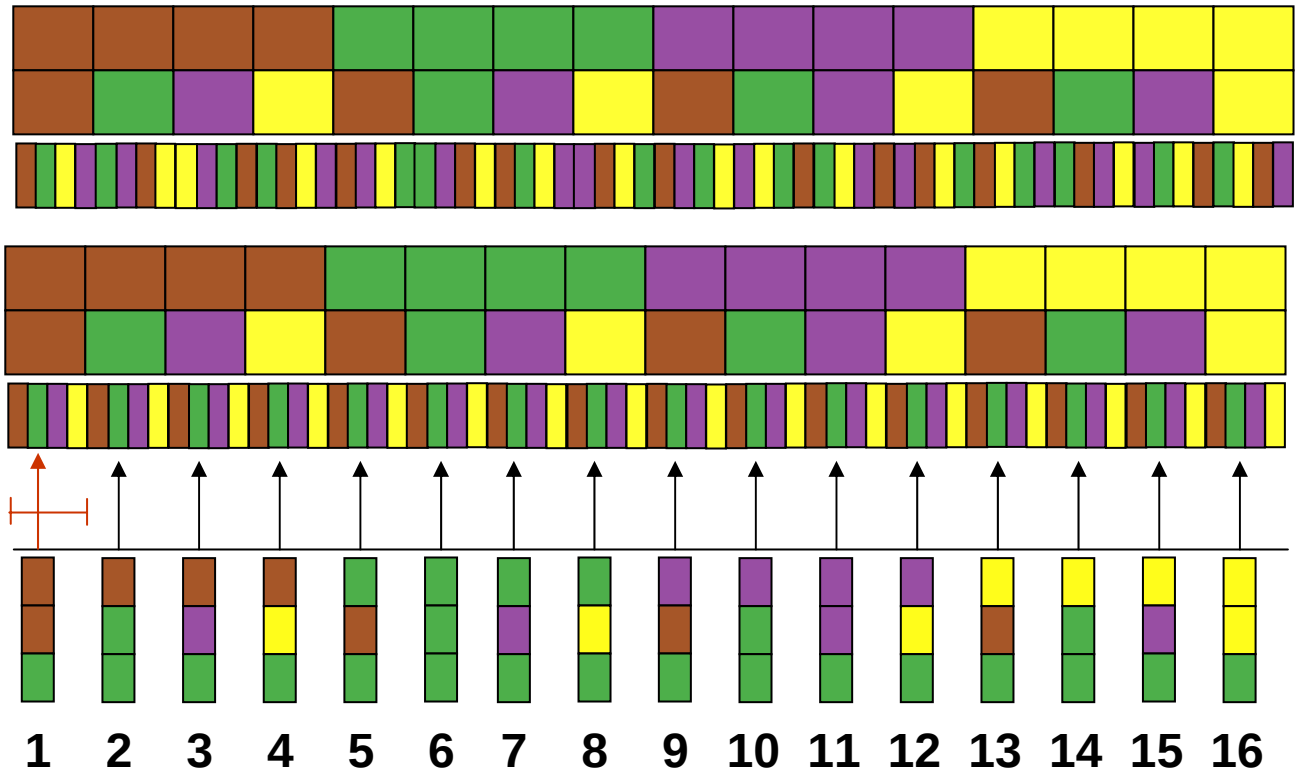
Create Line for Ohio River (length)
Divide into 4 segments
Create Random Sequence (3, 0, 2, 1)
Assign address & color
Sort address
Repeat for each segment

Repeating Process



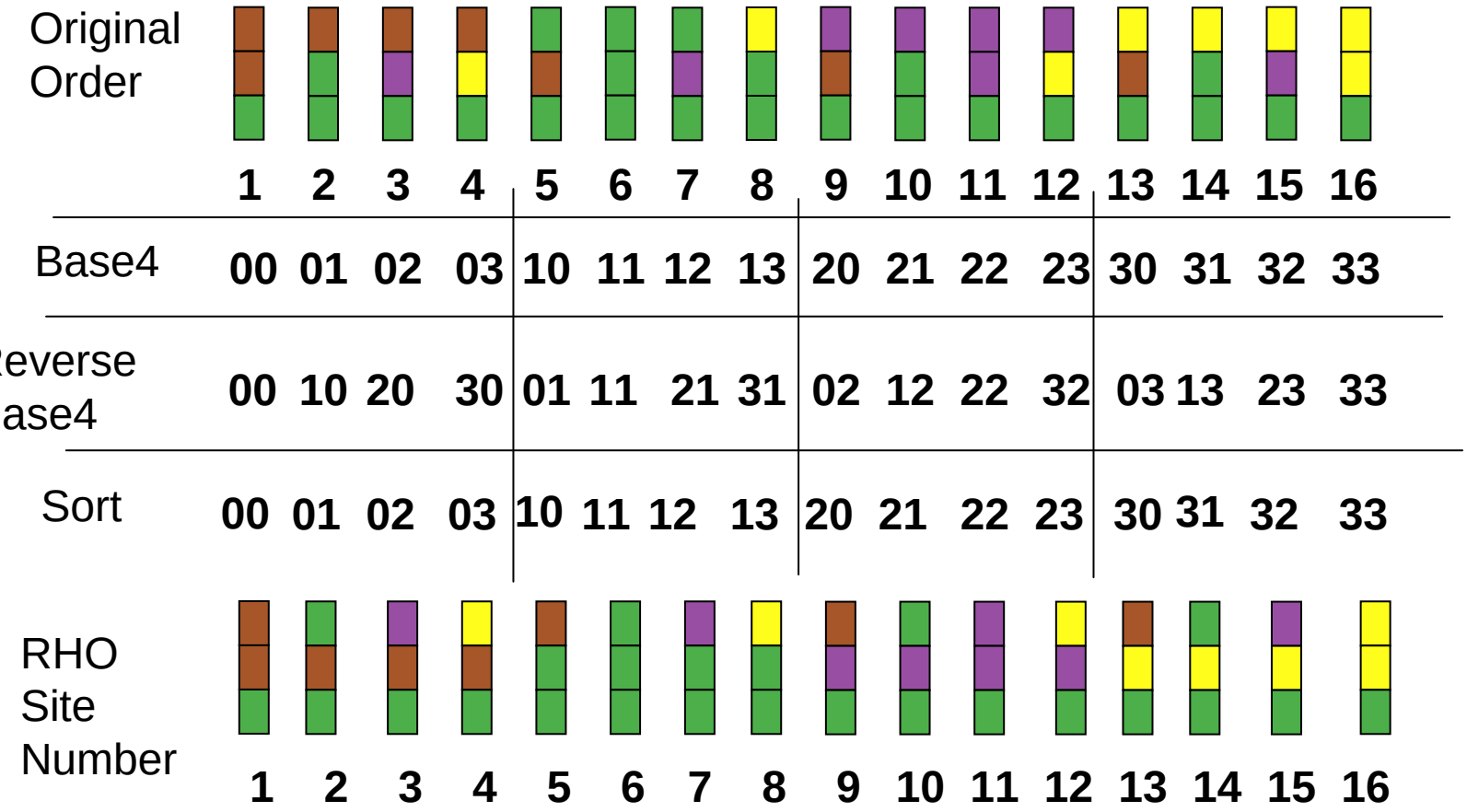
Divide each segment into 4 segments
Create New Random Sequences
(2,0,3,1) (1,2,0,3) (0,3,1,2) (2,3,1,0)
Assign address & colors
Sort

Selecting 16 Sample Points



Subdivide, Create Random Sequence, Assign Address & Colors
Sort Addresses
Random Starting point, Uniformly Sample Line
Assign Sequence Number to Each Point

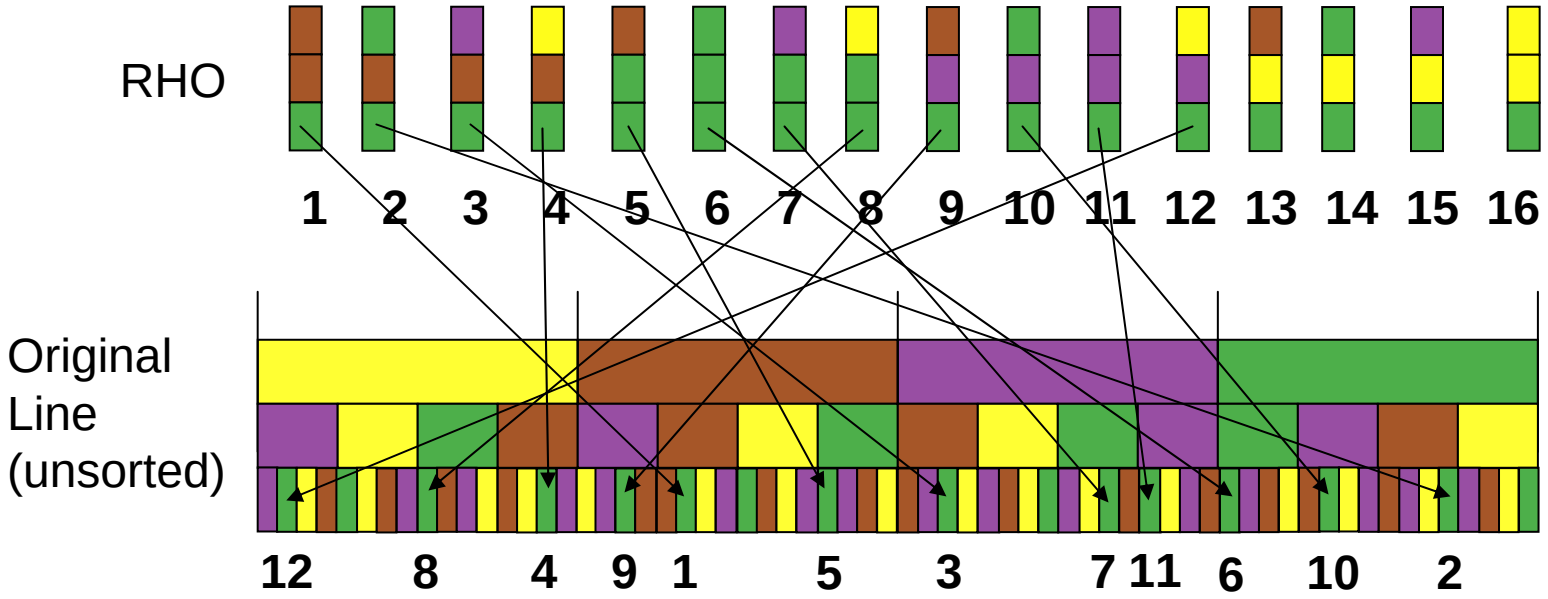
Reverse Hierarchical Order



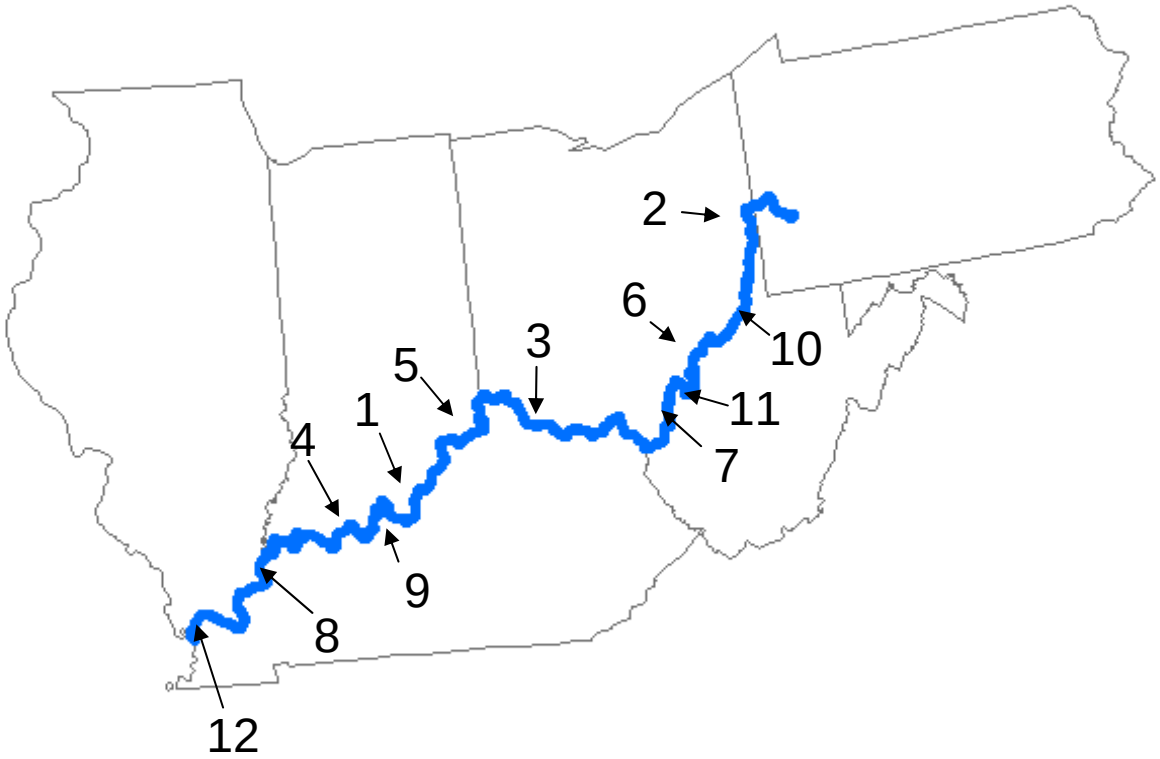
Create Base4 Addresses
Reverse Address Digits

Sort
Assign RHO Site Nos.

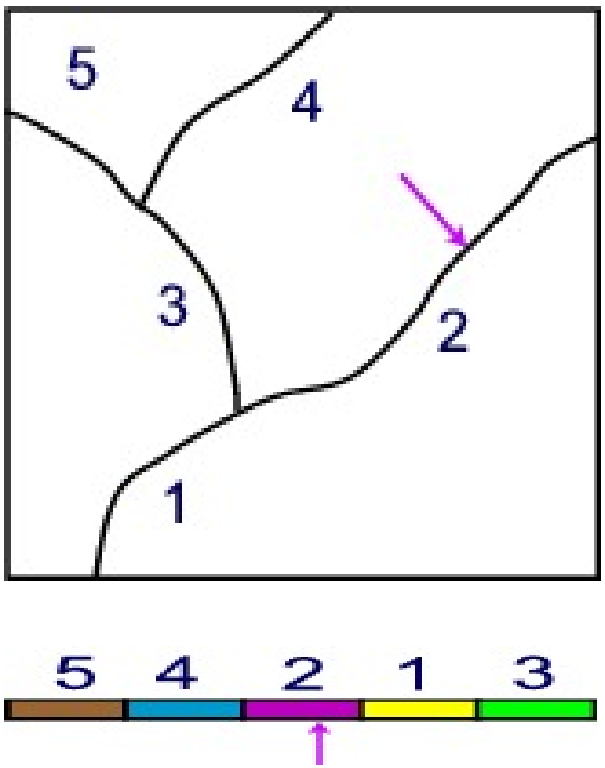
Map Sites


RHO
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
Original Line (unsorted)
12 8 4 9 1 5 3 7 11 6 10 2

Ohio River Sites

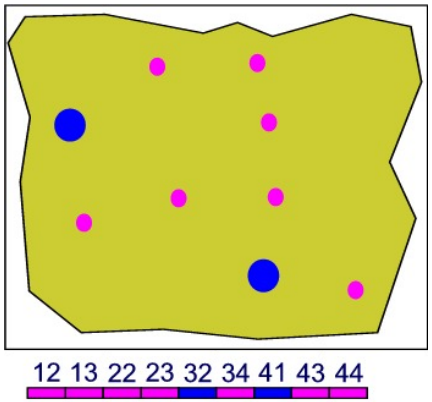


Selecting a Probability Sample from a Sampling Line: Linear Network Case

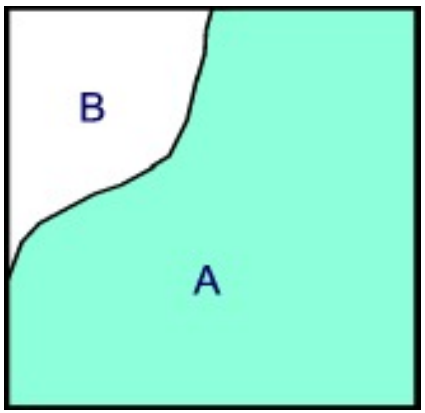


- Place all stream segments in frame on a linear line
  - Preserve segment length
  - Identify segments by ID
- In what order do place segments on line?
  - Randomly
  - Systematically (minimal spanning tree)
  - Randomized hierarchical grid
- Systematic sample with random start
  - k=L/n, L=length of line, n=sample size
  - Random start d between [0,k)
  - Sample: d + (i-1)*k for i=1,…,n

Selecting a Probability Sample from a Sampling Line: Point and Area Cases

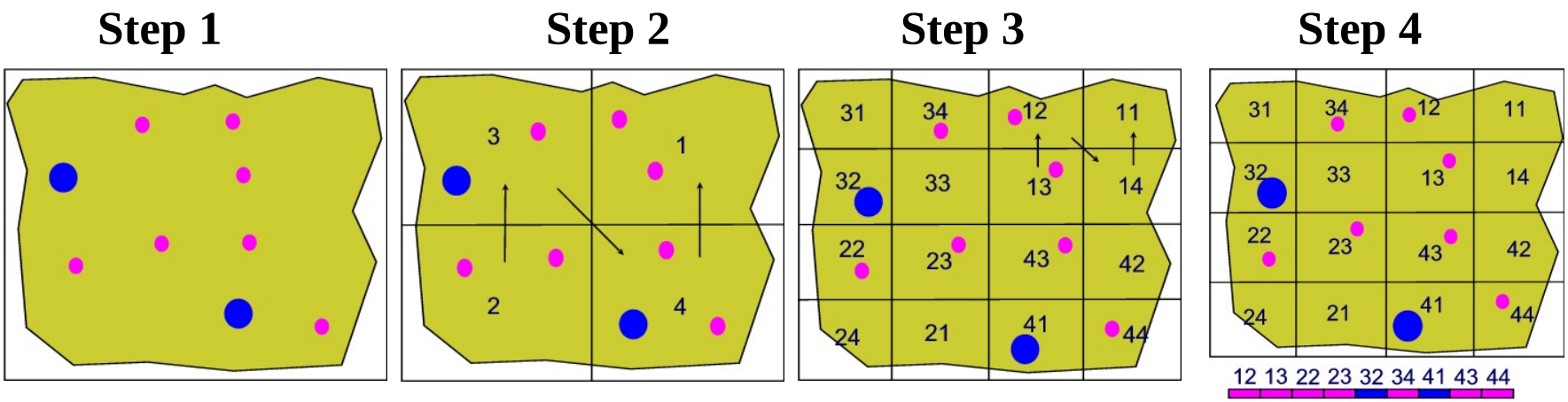


- Point Case:
  - Identify all points in frame
  - Assign each point unit length
  - Place on sample line



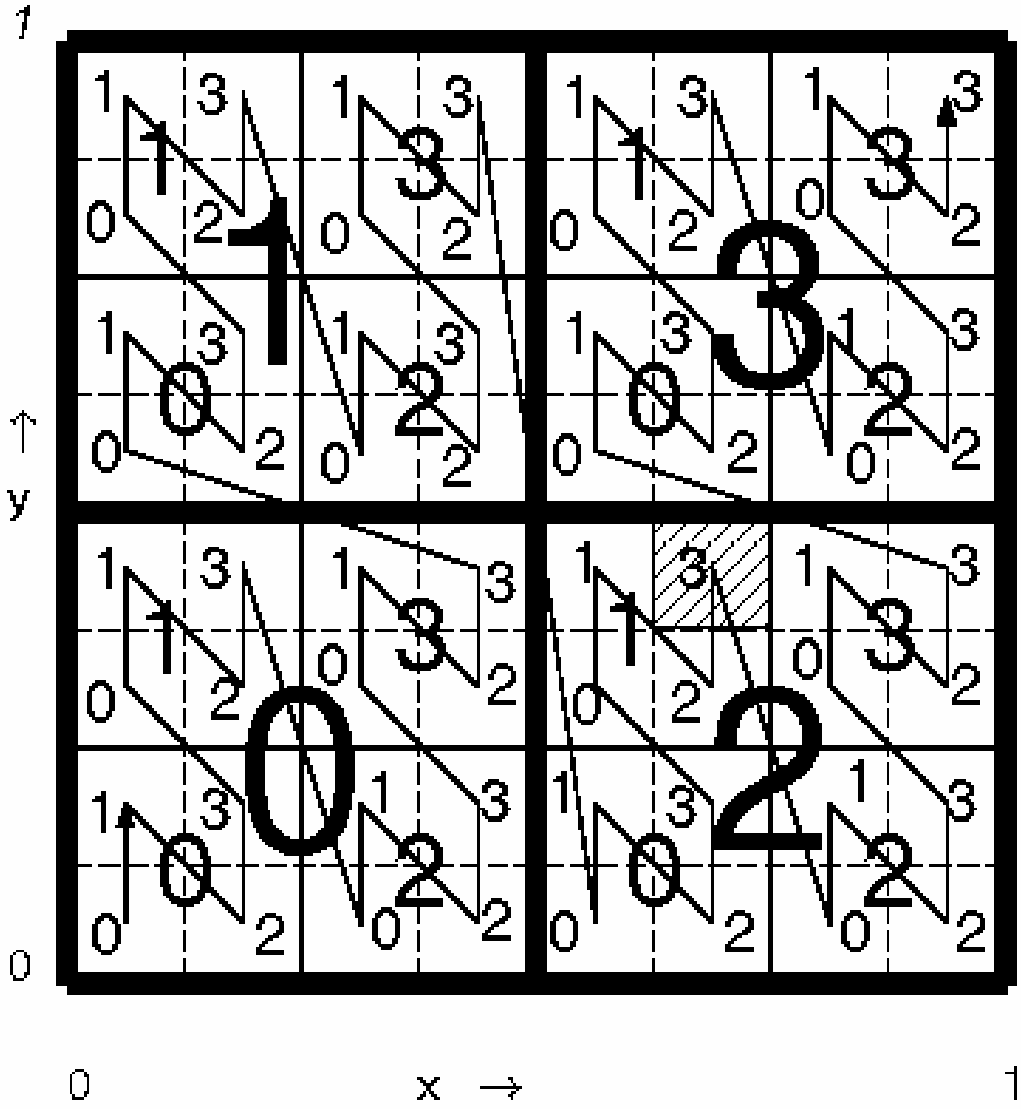
- Area Case:
  - Create grid covering region of interest
  - Generate random points within each grid cell
  - Keep random points within resource (A)
  - Assign each point unit length
  - Place on sample line

Randomized Hierarchical Grid



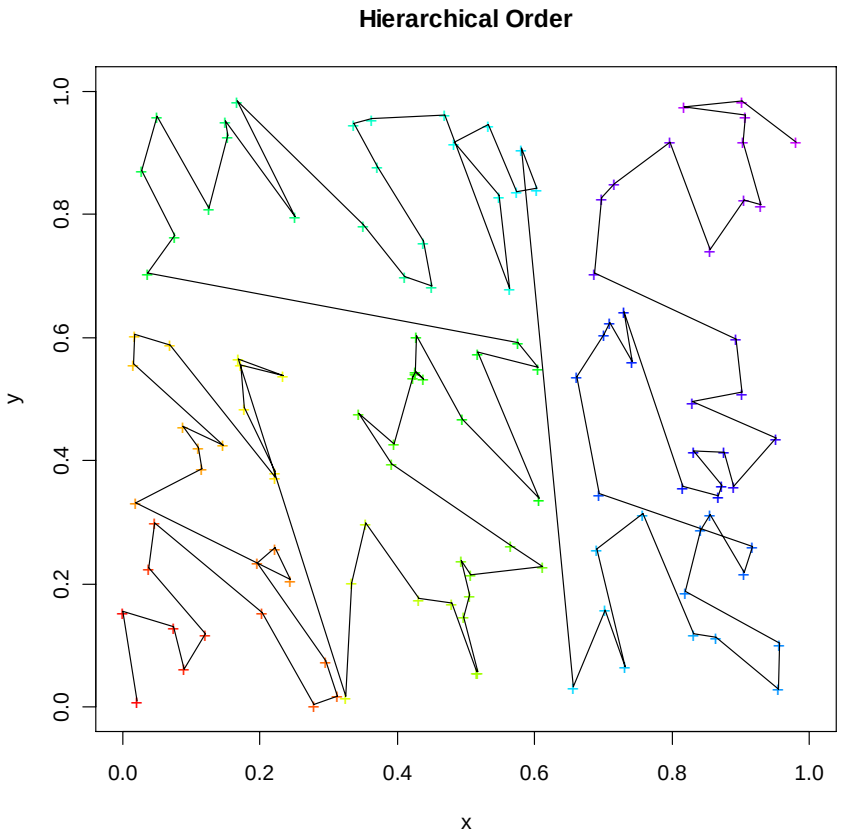
- Step 1: Frame: Large lakes: blue; Small lakes: pink; Randomly place grid over the region
- Step 2: Sub-divide region and randomly assign numbers to sub-regions
- Step 3: Sub-divide sub-regions; randomly assign numbers independently to each new sub-region; create hierarchical address. Continue sub-dividing until only one lake per cell.
- Step 4: Identify each lake with cell address; assign each lake length 1; place lakes on line in numerical cell address order.

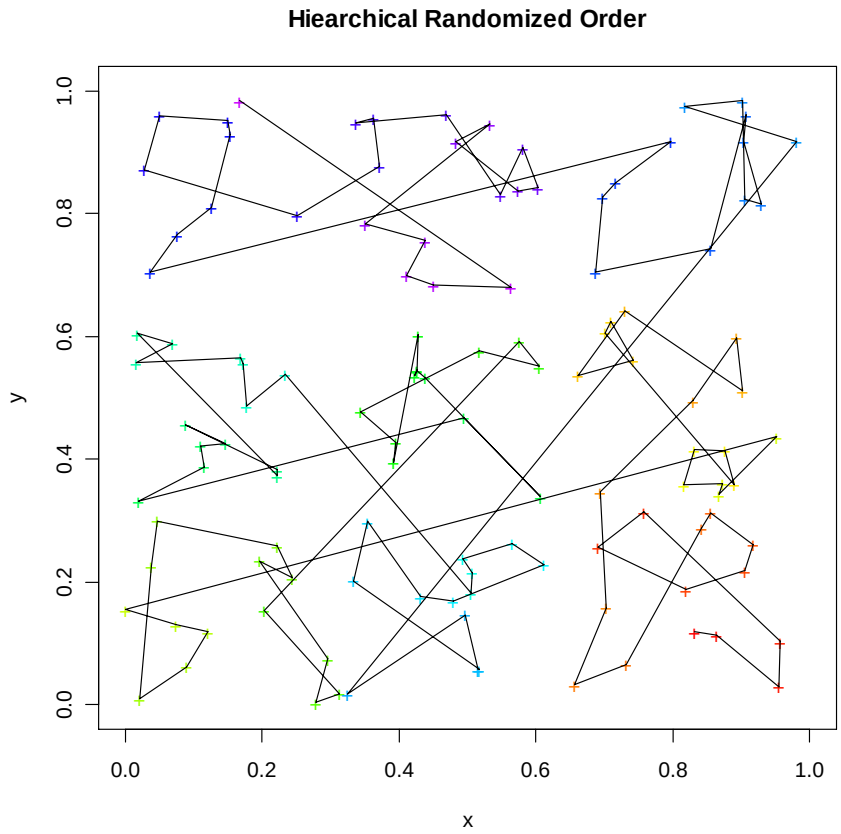
Hierarchical Grid Addressing



213: hierarchical address

Population of 120 points



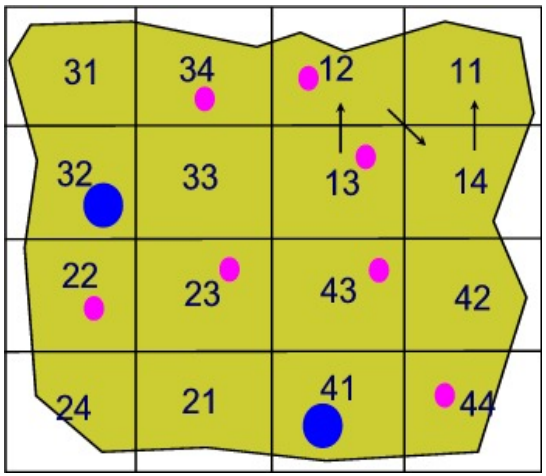


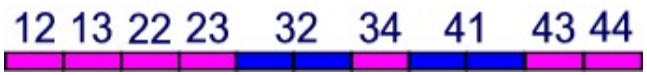
RHO	Reverse Base4	Base4	Original Order
1	00	00	1
2	01	10	5
3	02	20	9
4	03	30	13
5	10	01	2
6	11	11	6
7	12	21	10
8	13	31	14
9	20	02	3
10	21	12	7
11	22	22	11
12	23	32	15
13	30	03	4
14	31	13	8
15	32	23	12
16	33	33	16

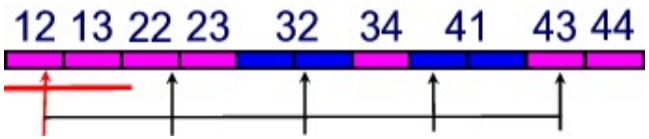
Reverse Hierarchical Order

- Construct reverse hierarchical order
  - Order the sites from 1 to n
  - Create base 4 address for numbers
  - Reverse base 4 address
  - Sort by reverse base 4 address
  - Renumber sites in RHO
- Why use reverse hierarchical order?
  - Results in any contiguous set of sample sites being spatially-balanced
  - Consequence: can begin at the beginning of list and continue using sites until have required number of sites sampled in field

Unequal Probability of Selection





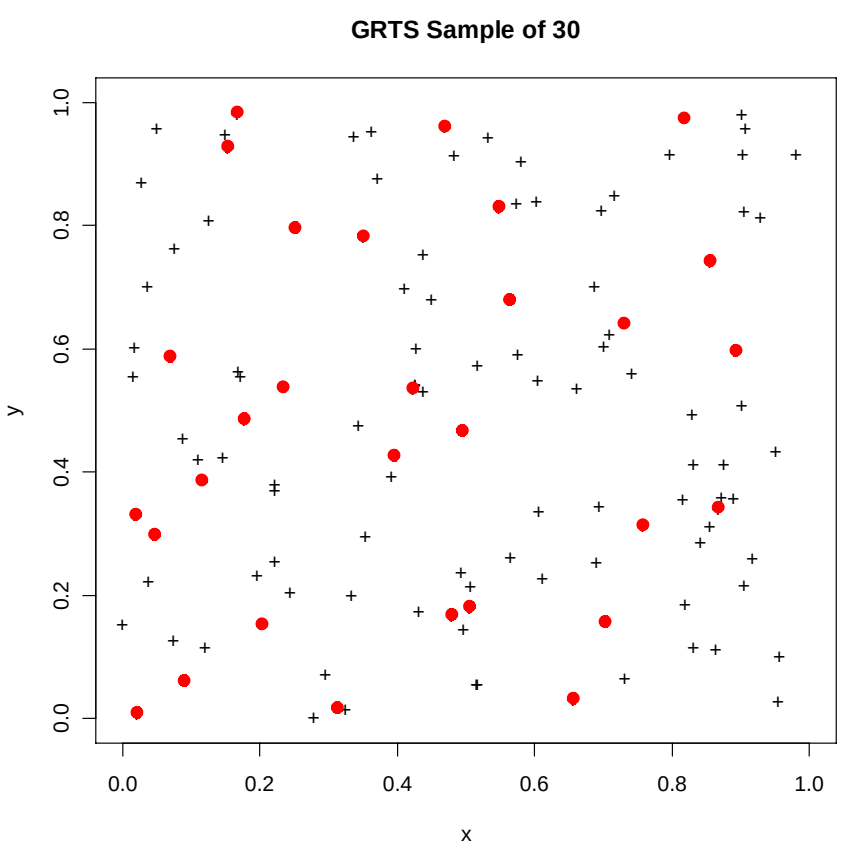


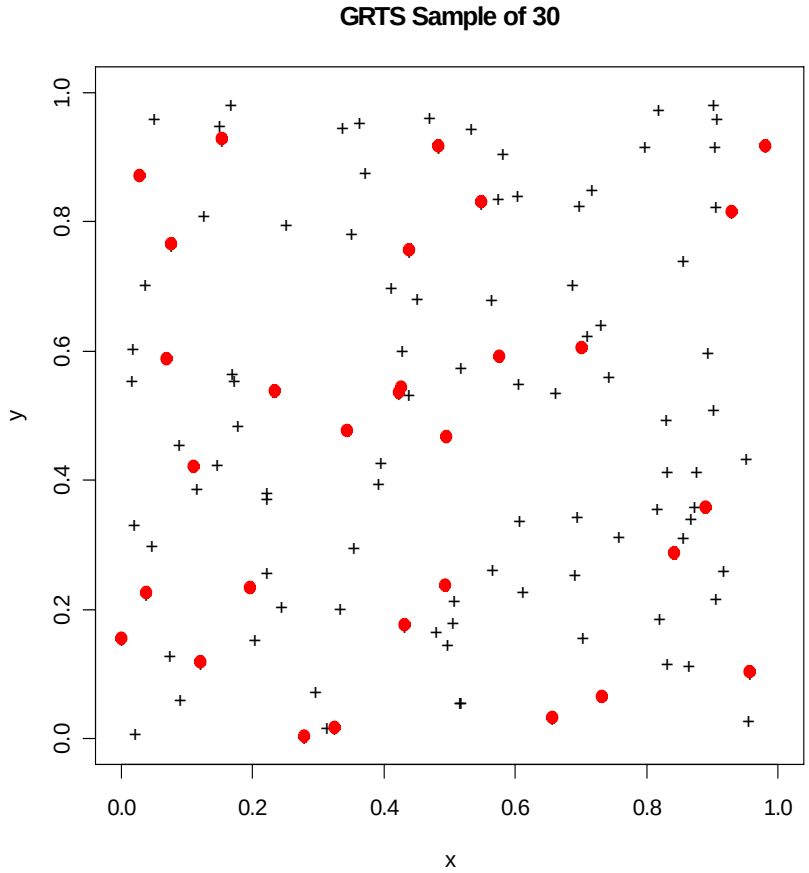
- Assume want large lakes to be twice as likely to be selected as small lakes
- Instead of giving all lakes same unit length, give large lakes twice unit length of small lakes
- To select 5 sites divide line length by 5 (11/5 units); randomly select a starting point within first interval; select 4 additional sites at intervals of 11/5 units
- Same process is used for points and areas (using random points in area)

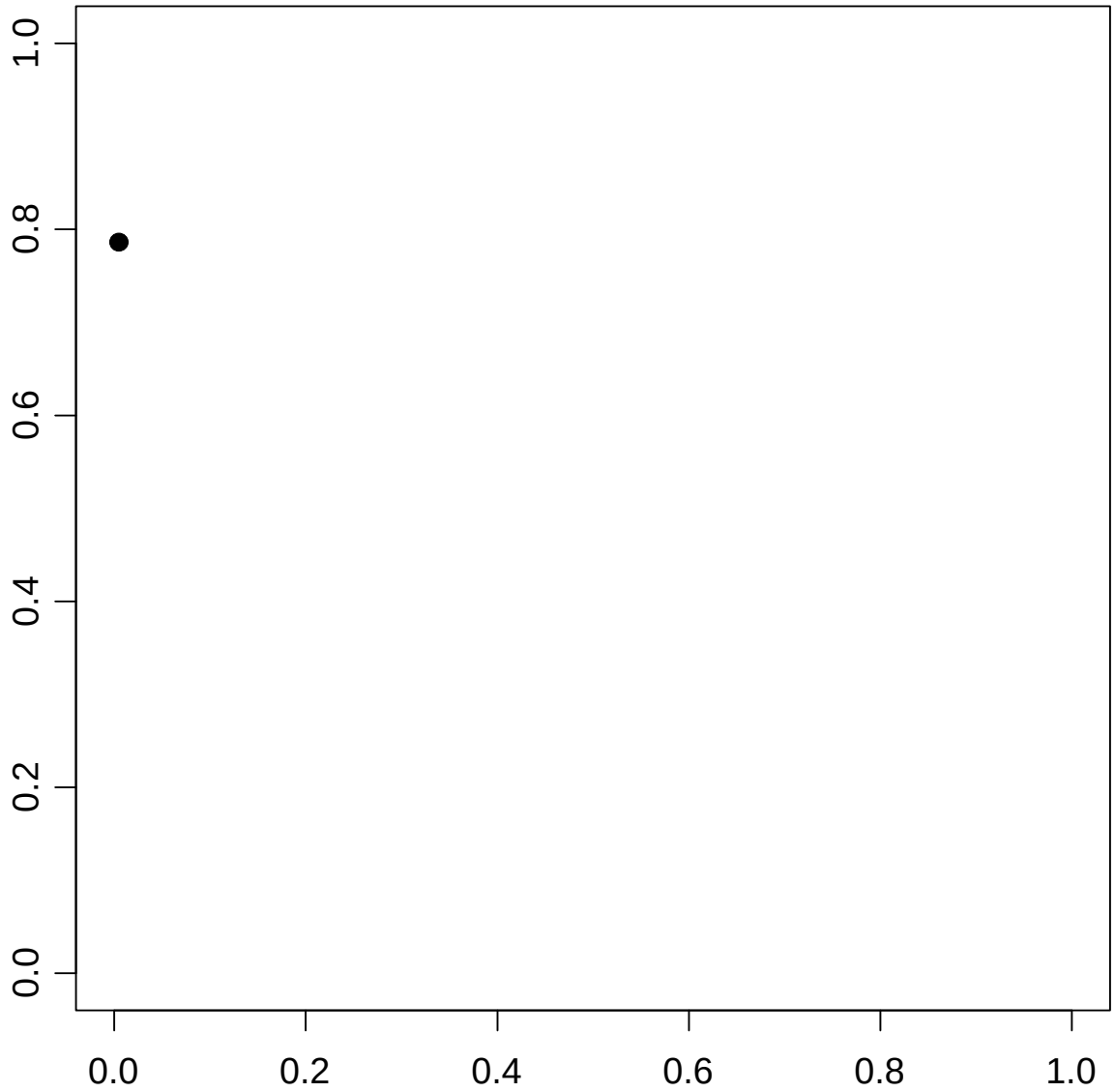
Complex Survey Designs based on GRTS

- Stratified GRTS: apply GRTS to each stratum
- Unequal probability GRTS: adjust unit length based on auxiliary information (eg lake area, strahler order, basin, ecoregion)
- Oversample GRTS:
  - Design calls for n sites; some expected non-target, landowner denial, etc; select additional sites to guarantee n field sampled
  - Apply GRTS for sample size 2n; place sites in RHO; use sites in RHO
- Panels for surveys over time
- Nested subsampling
- Two-stage sampling using GRTS at each stage
  - Example: Select USGS 4th field Hucs; then stream sites within Hucs

Two GRTS samples: Size 30



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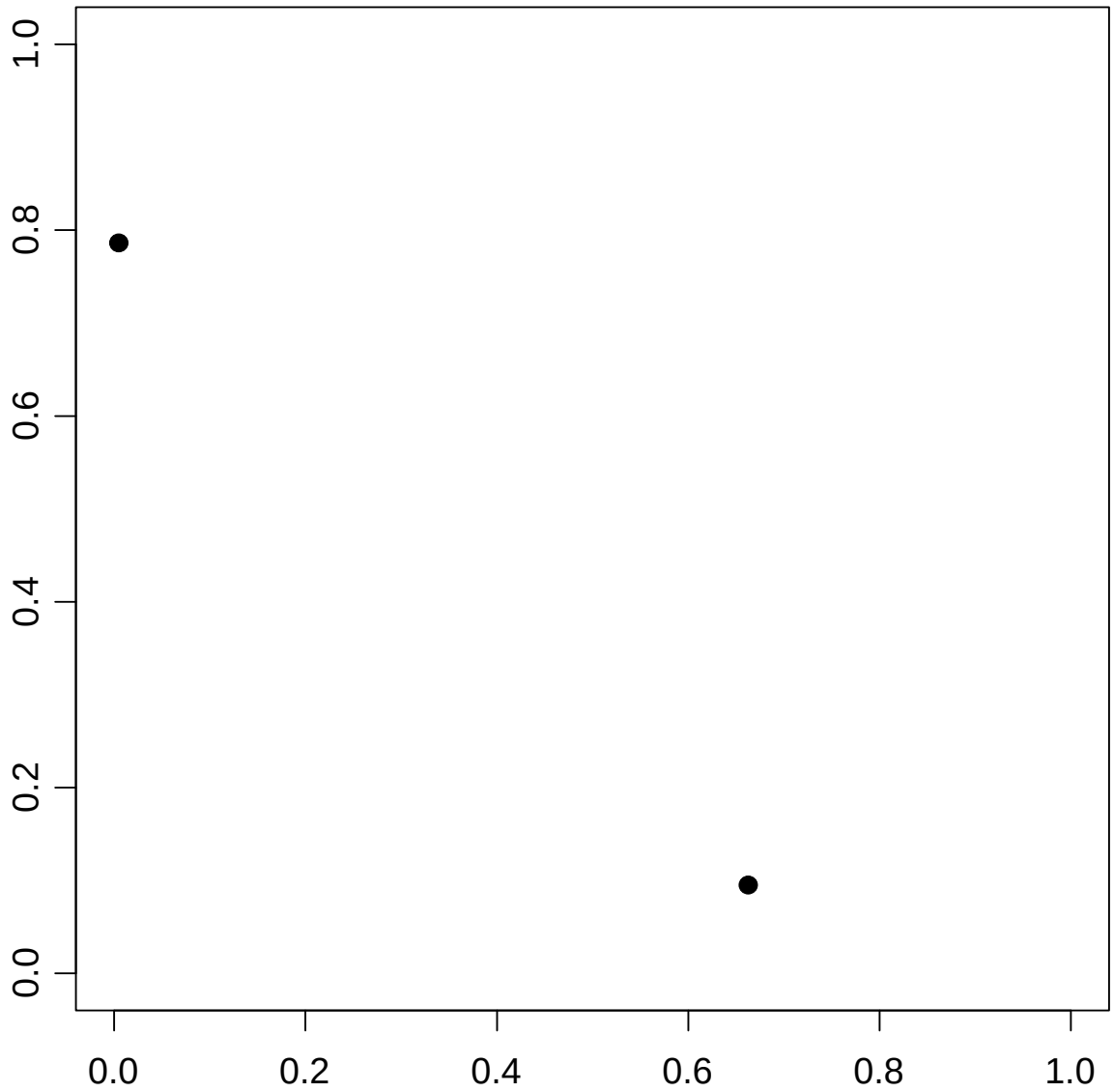
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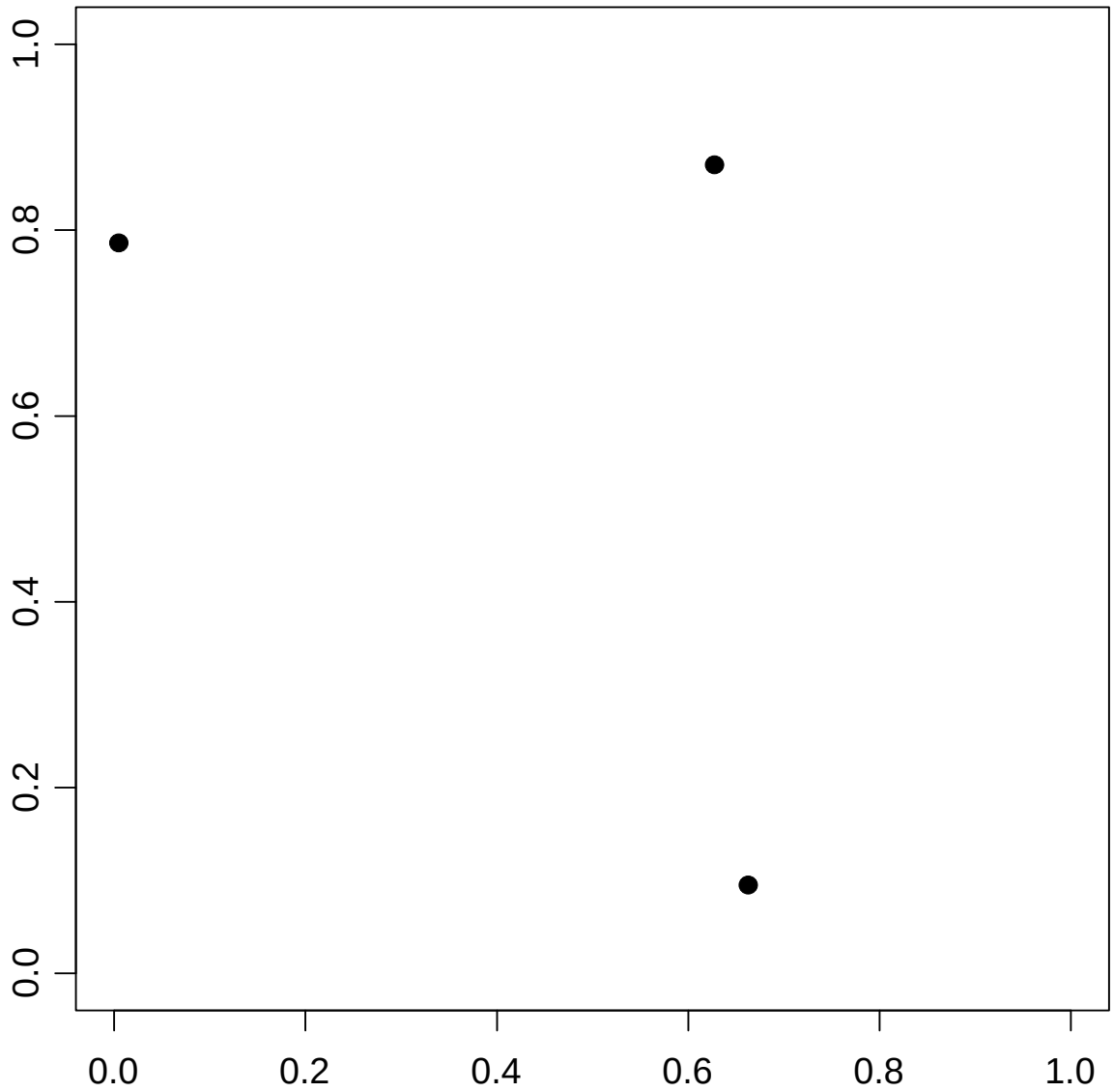
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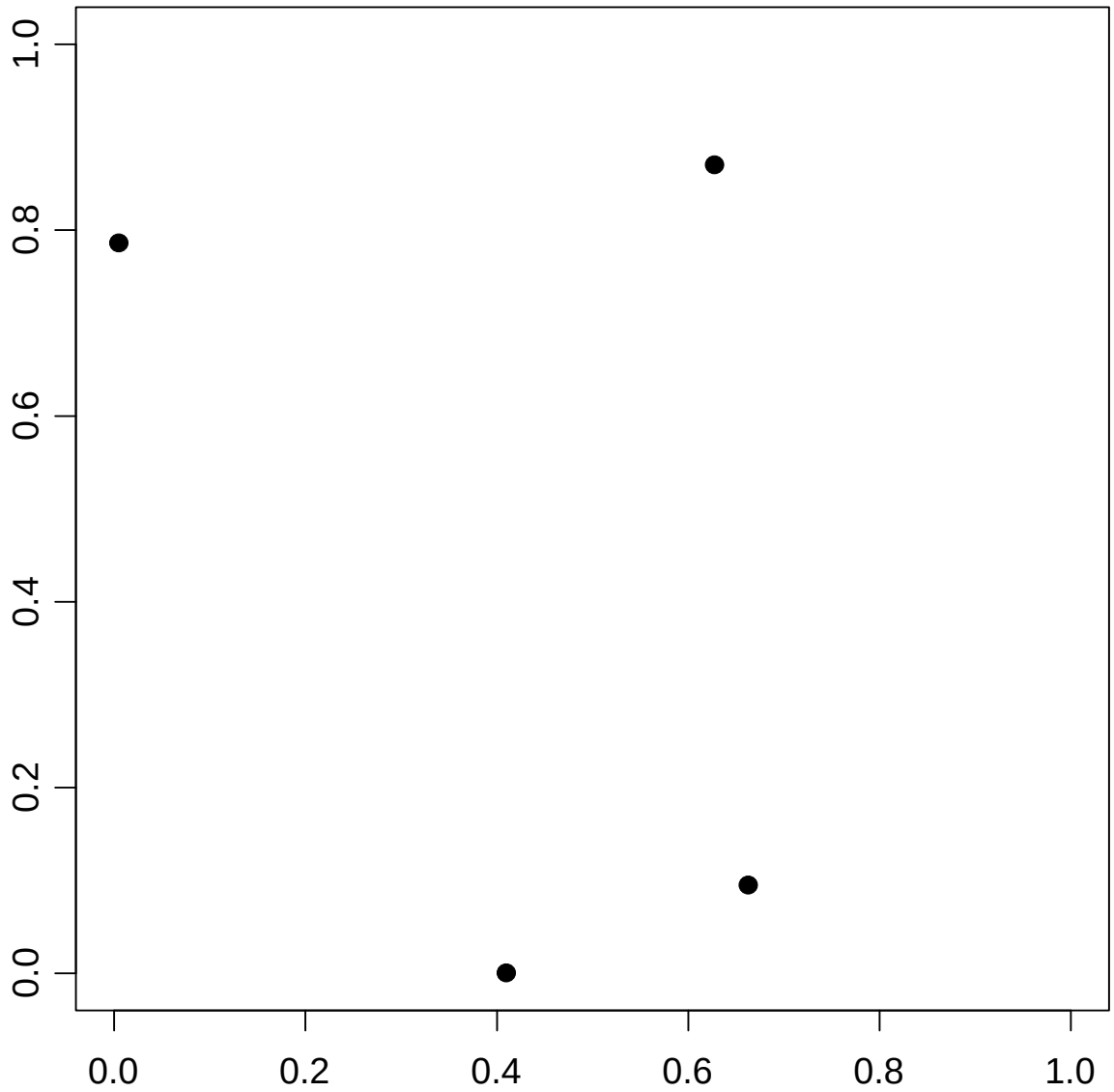
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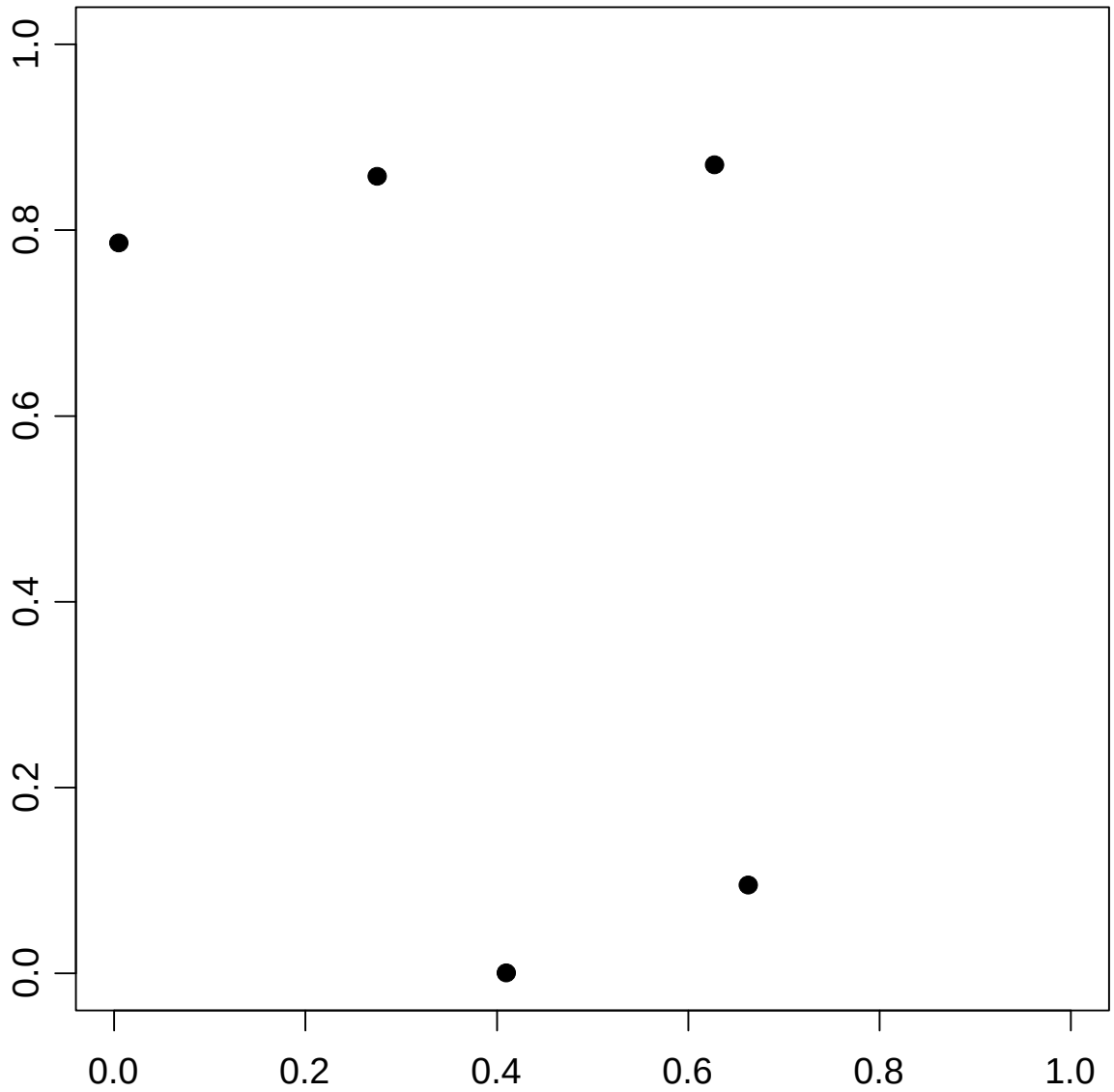
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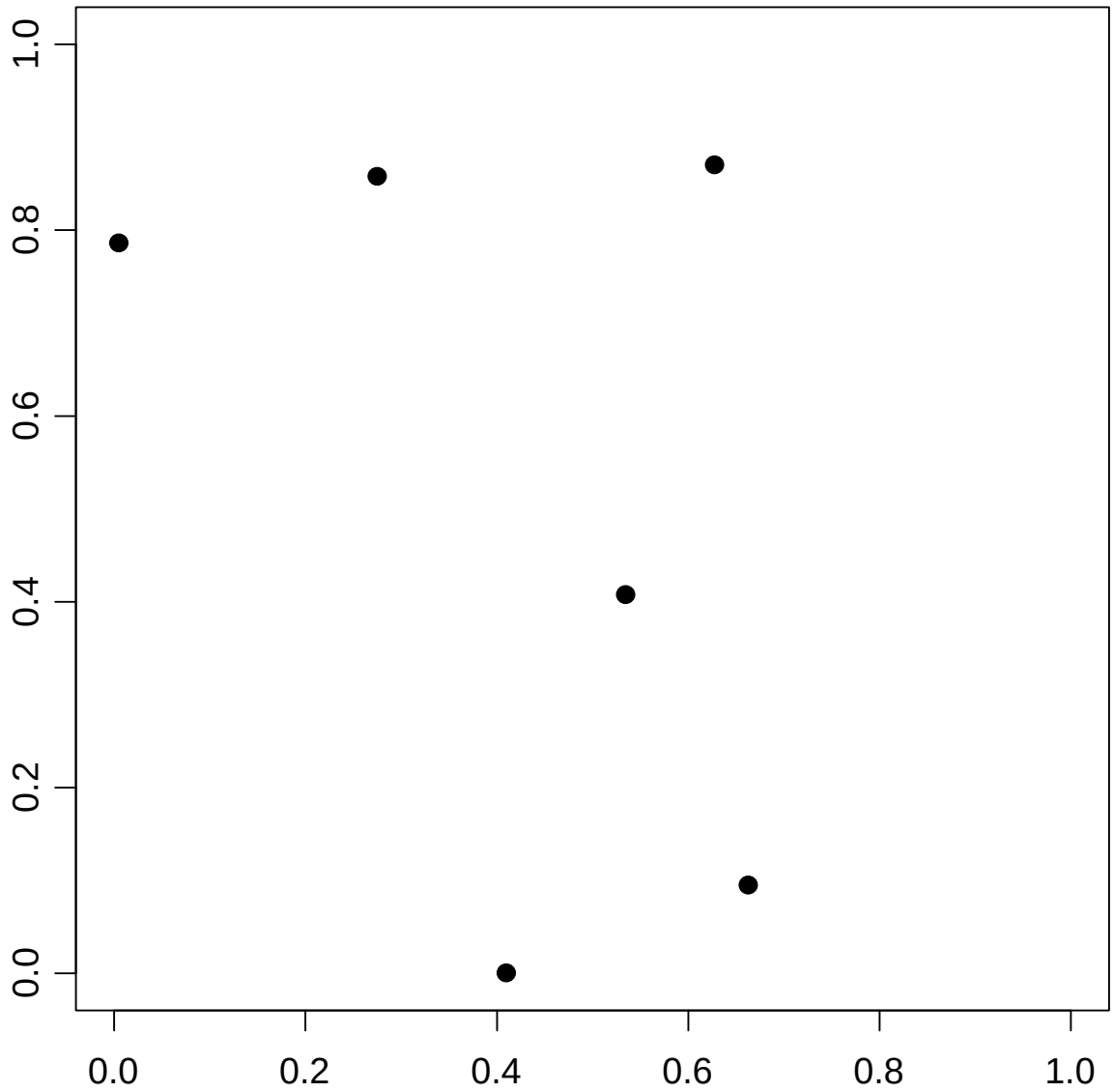
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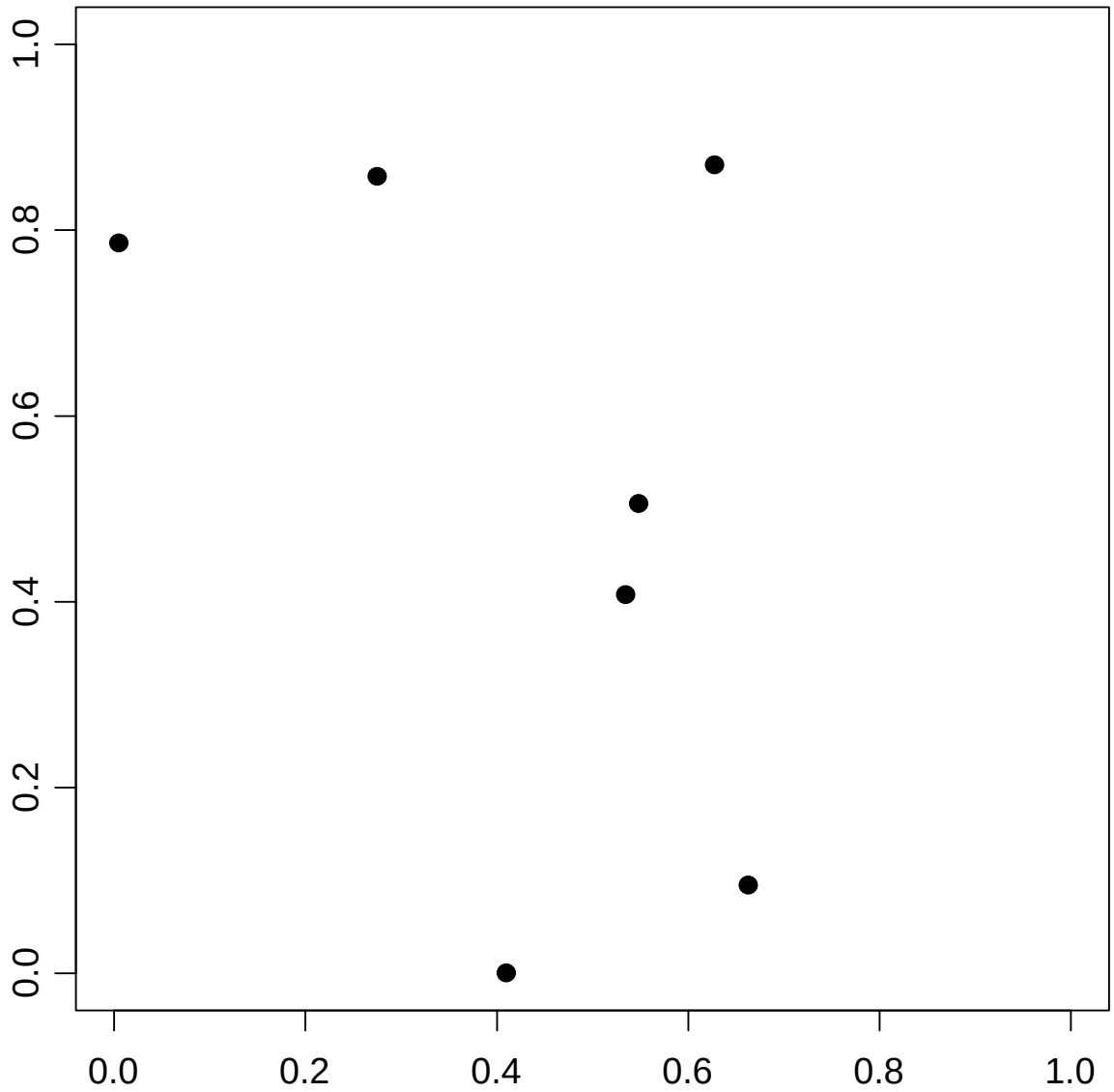
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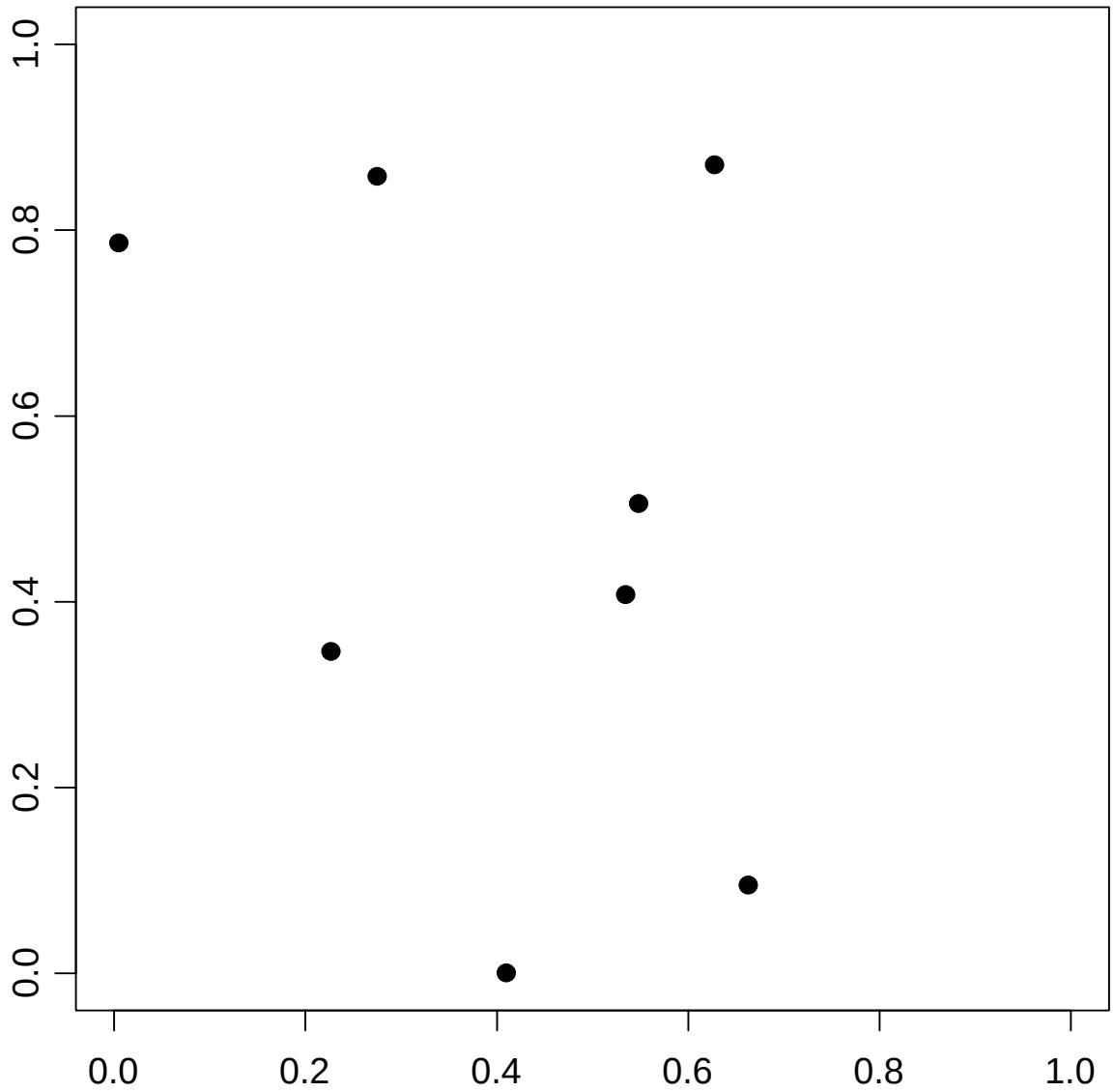
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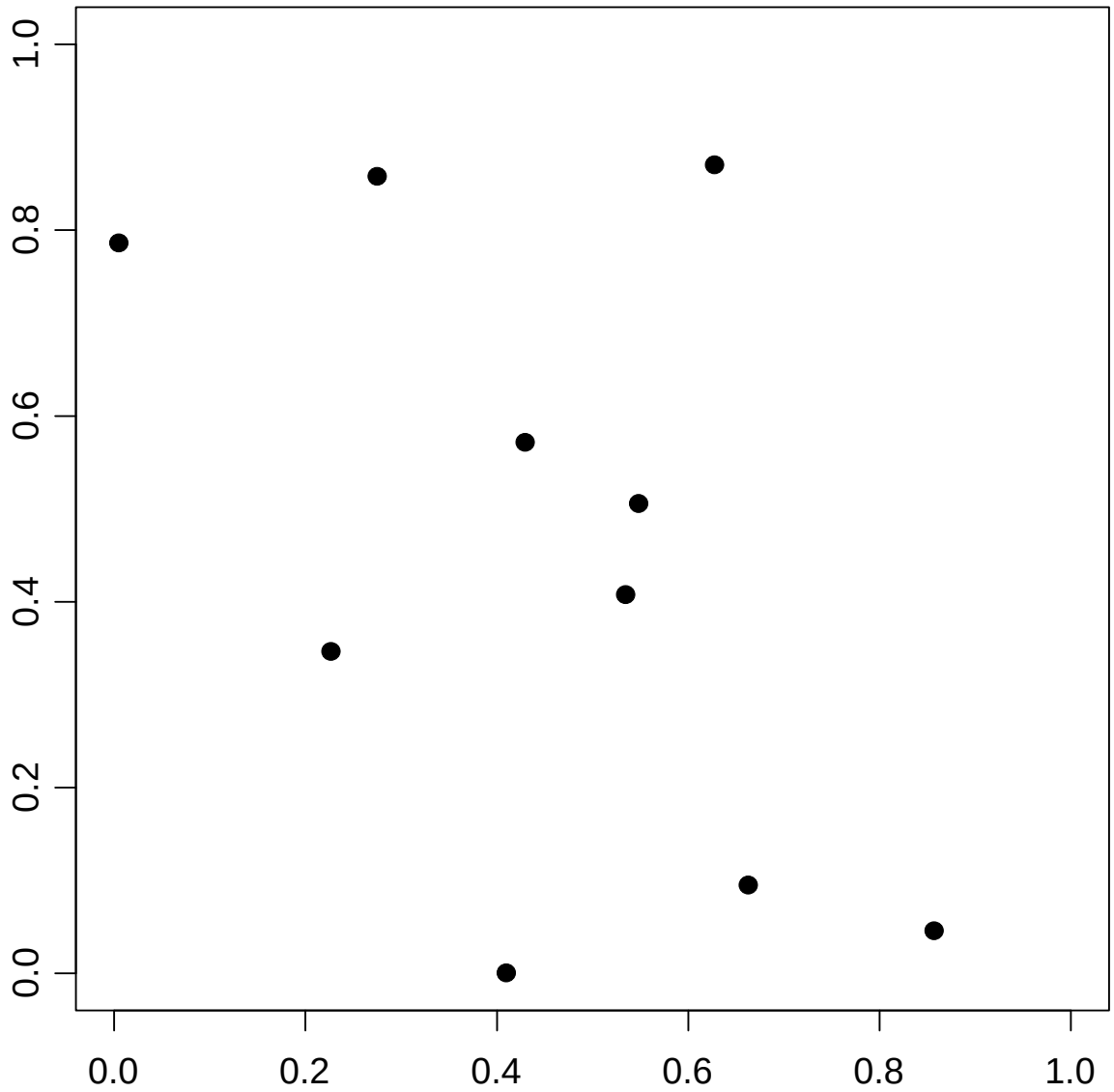
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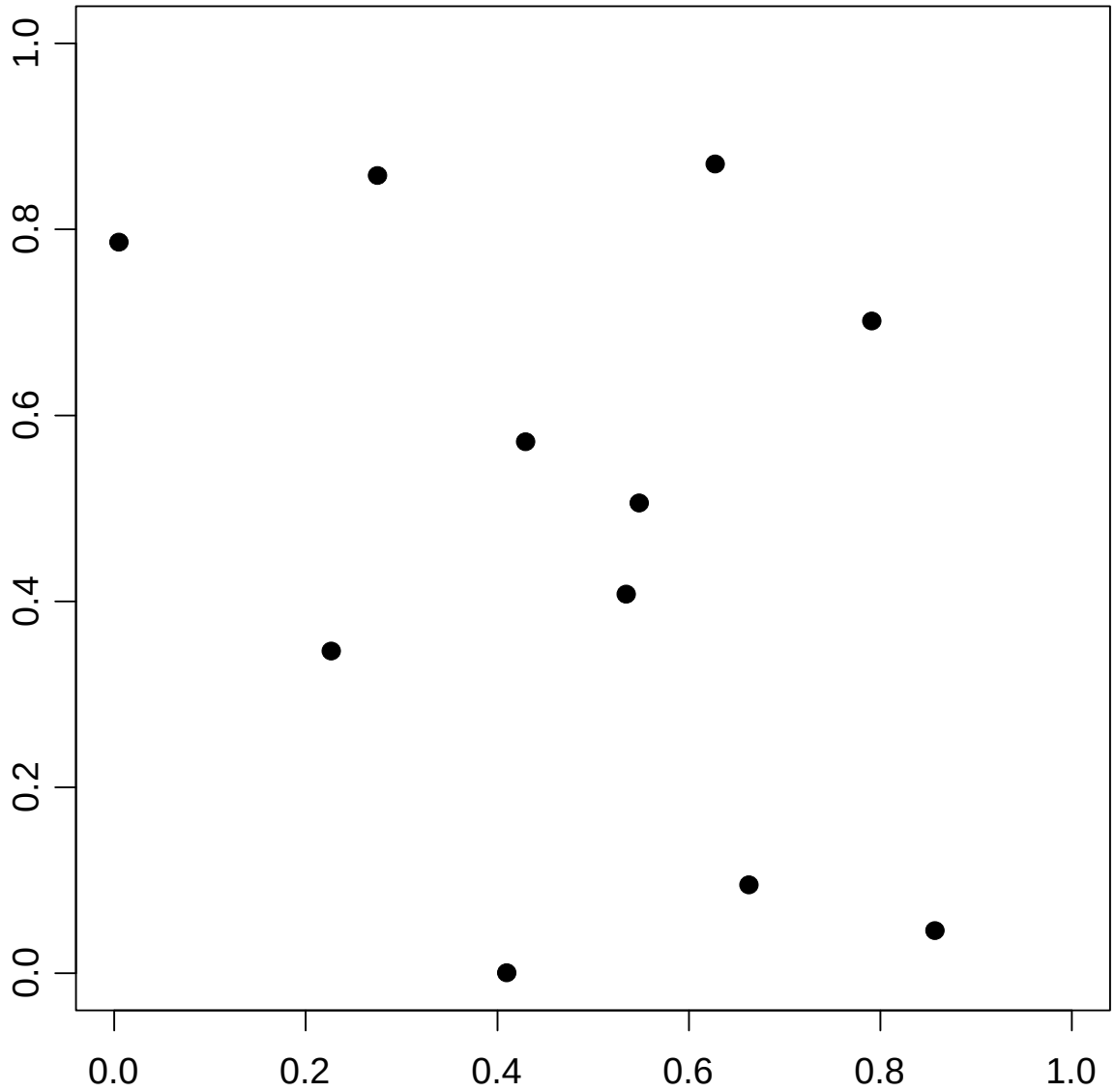
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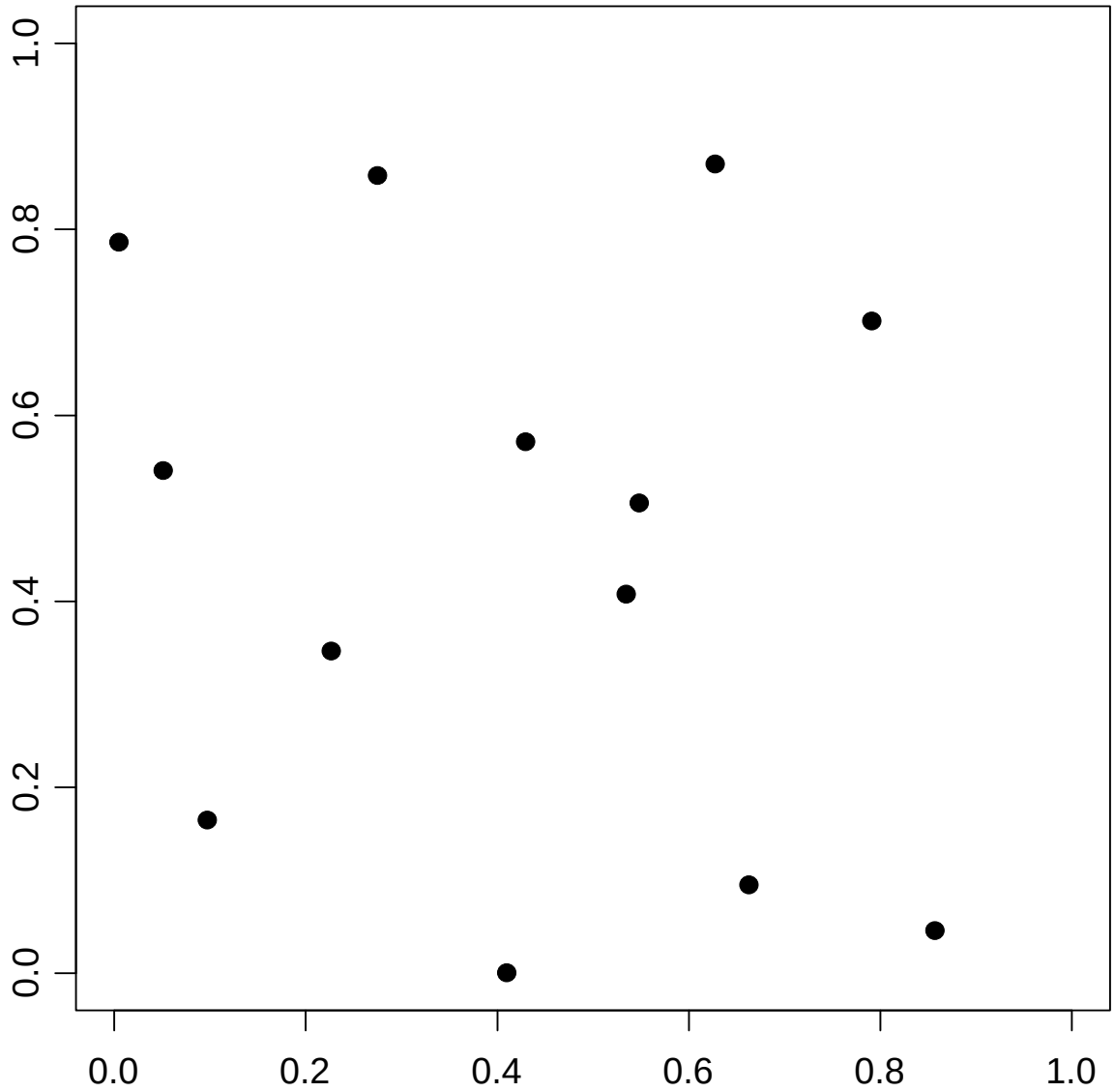
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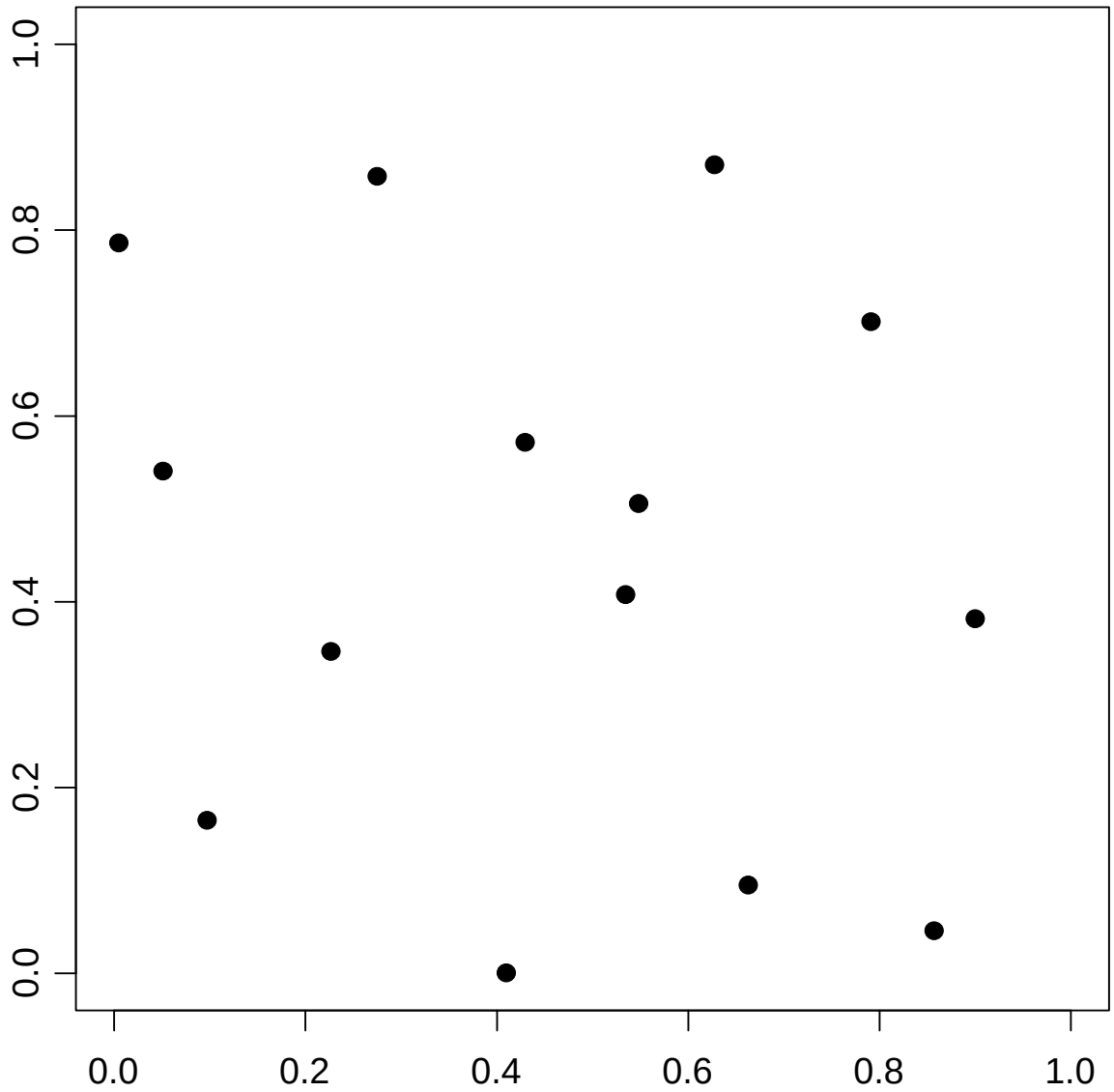
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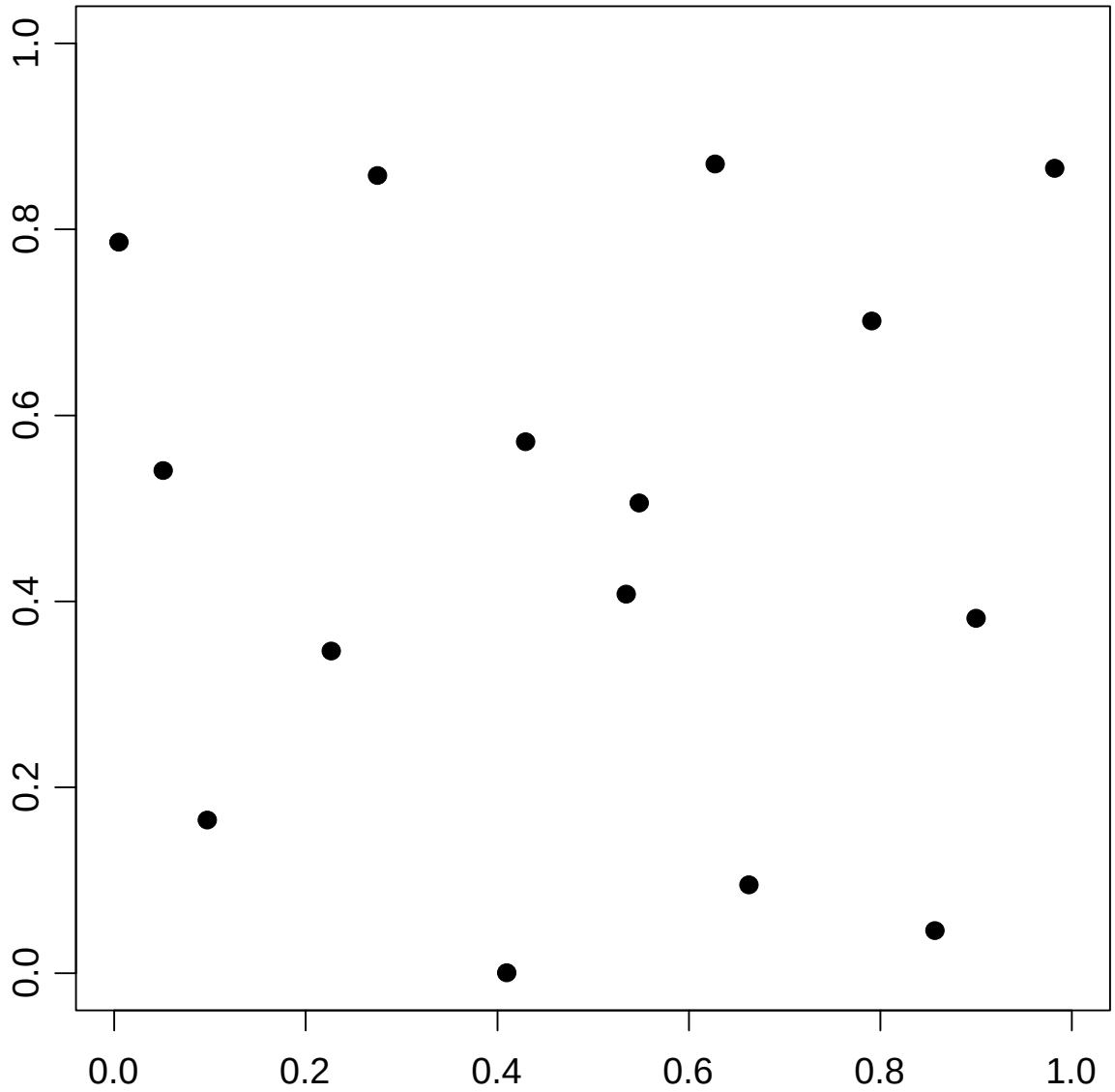
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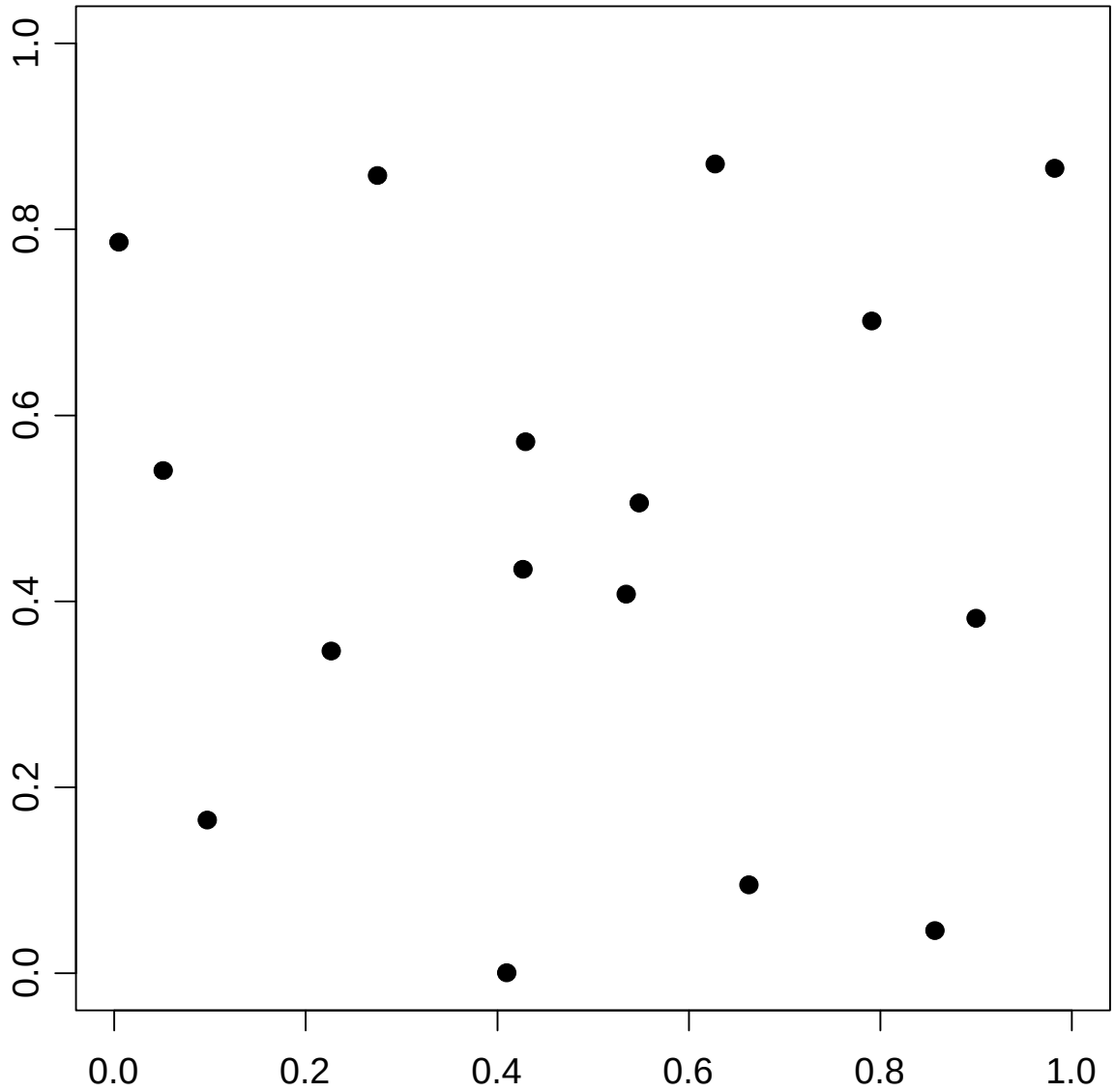
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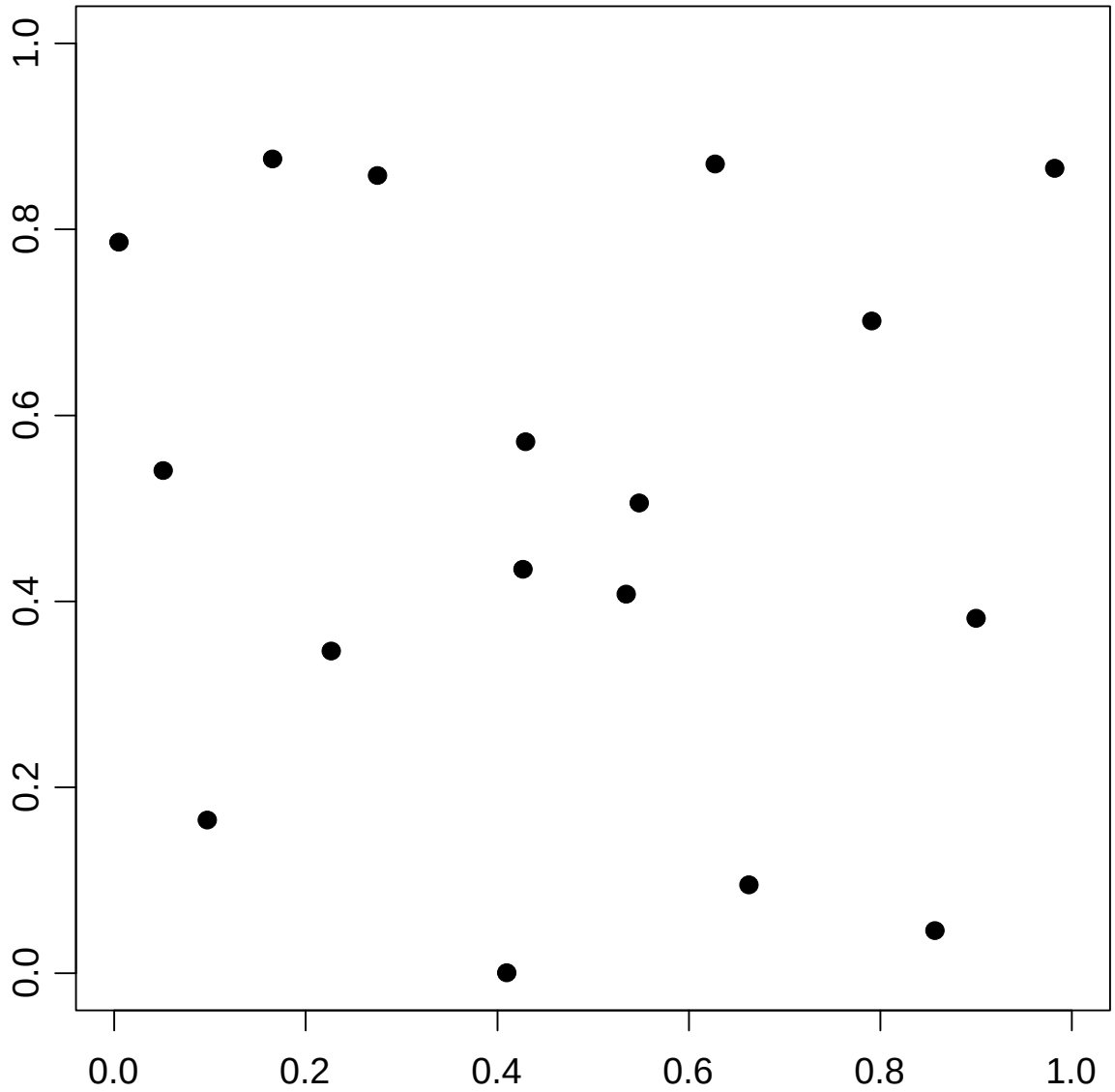
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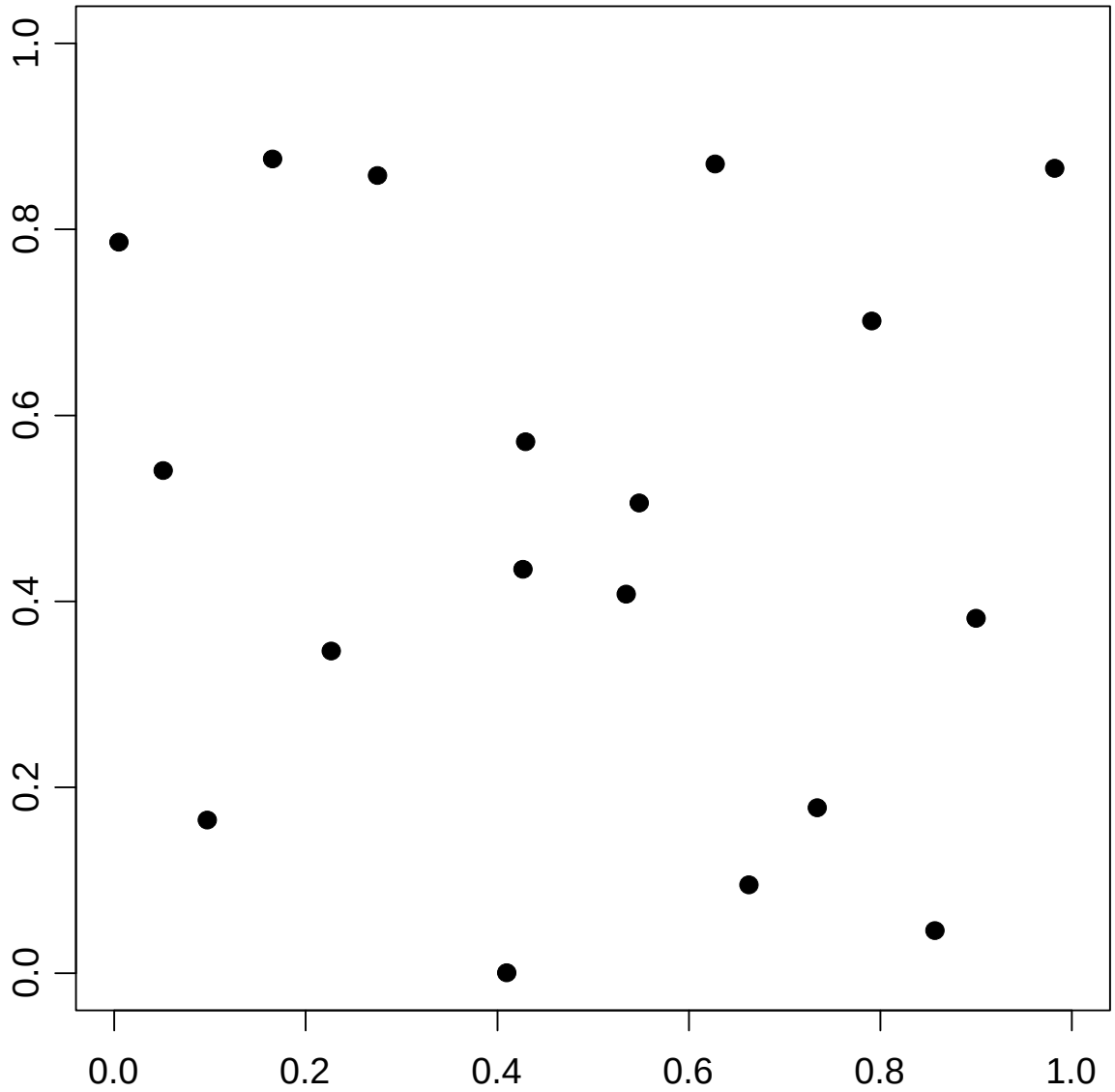
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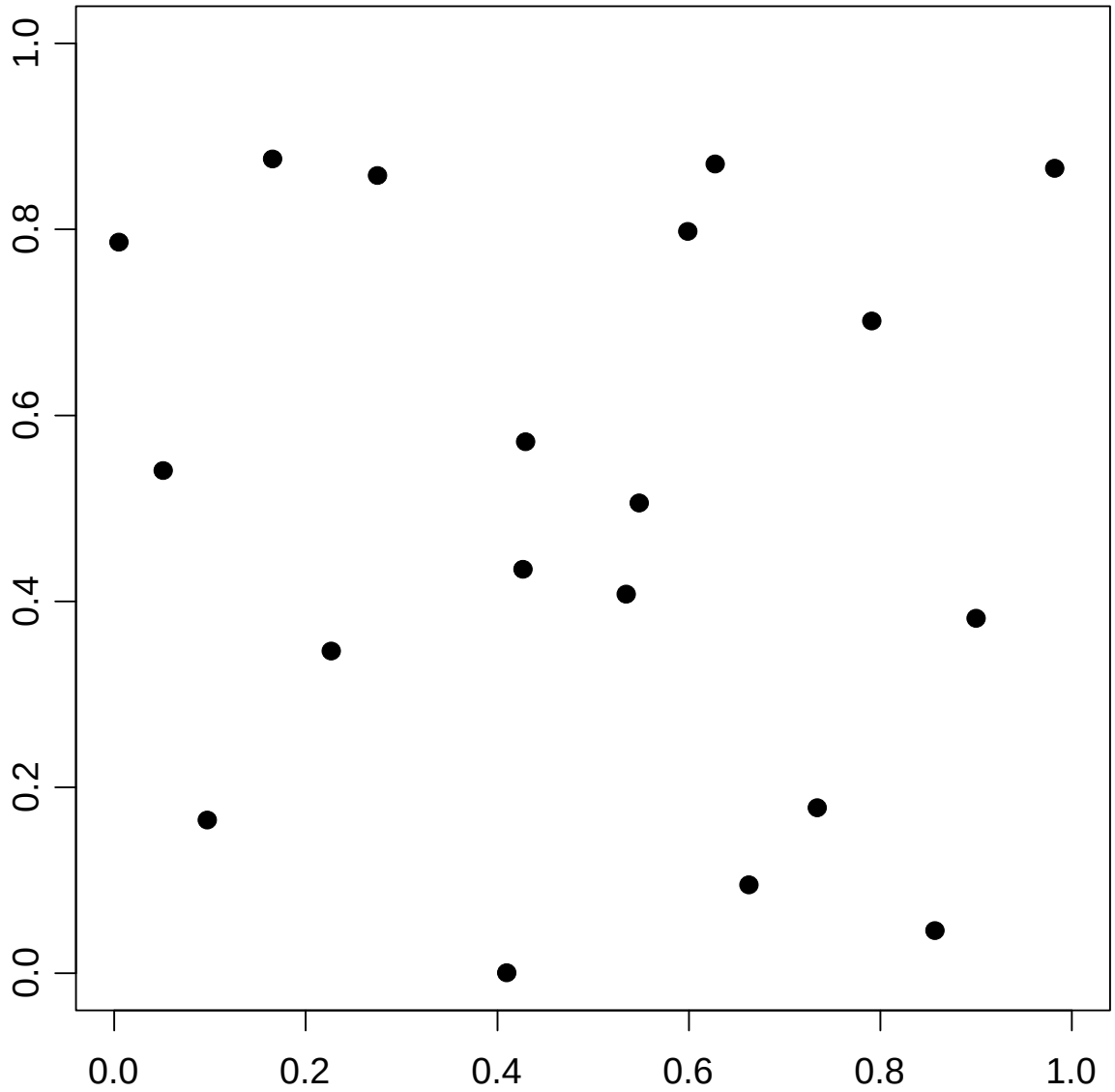
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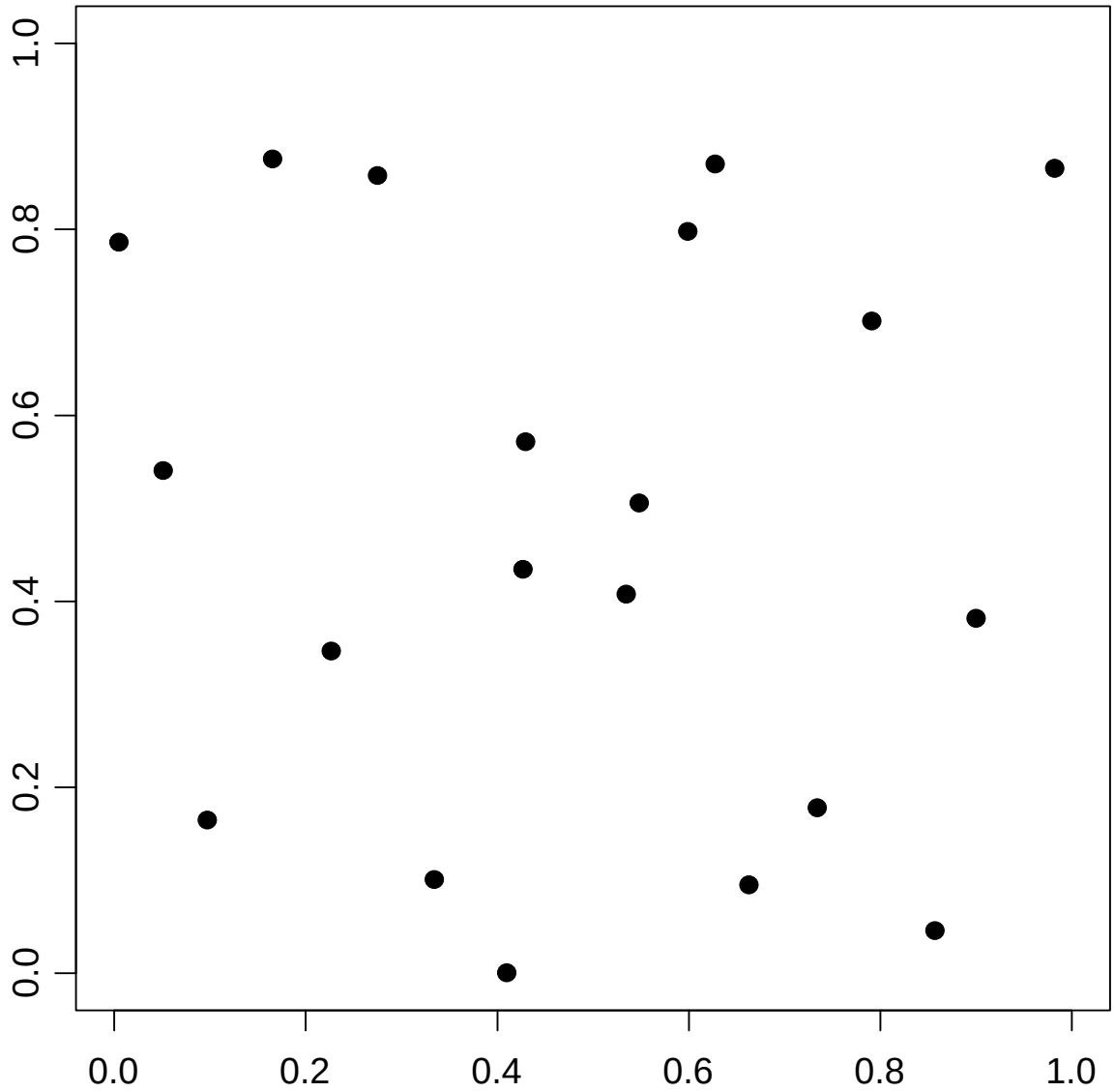
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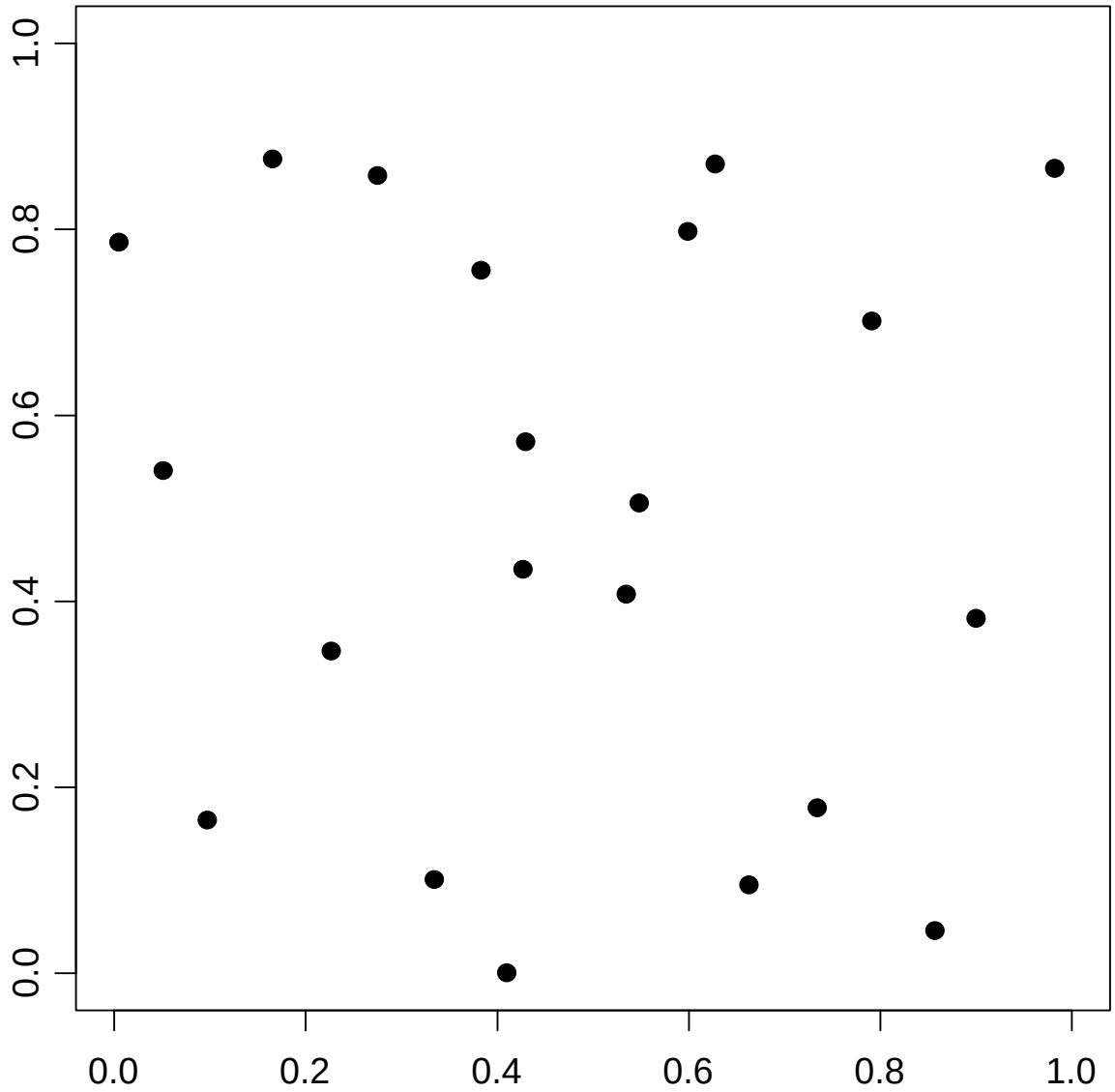
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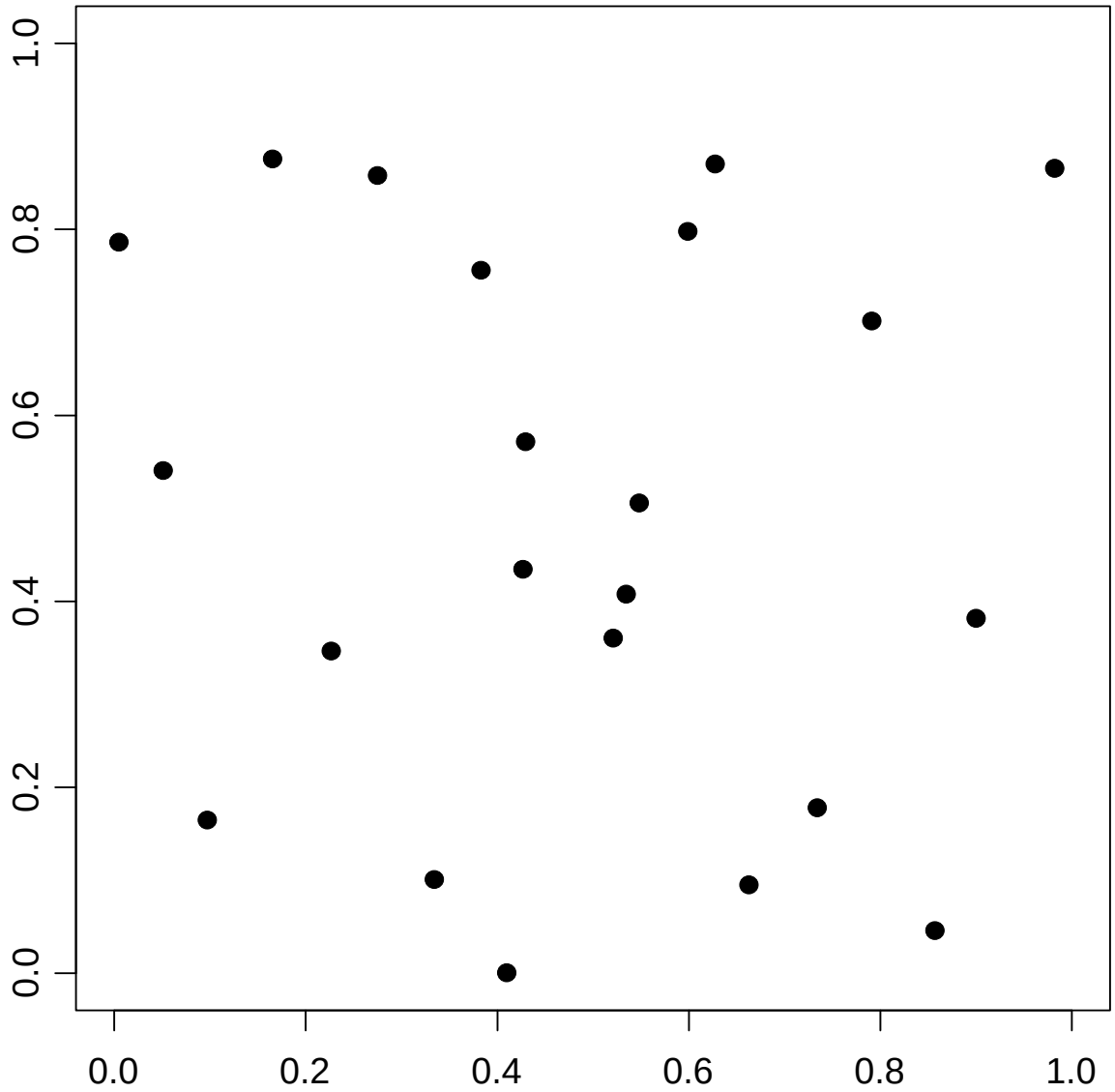
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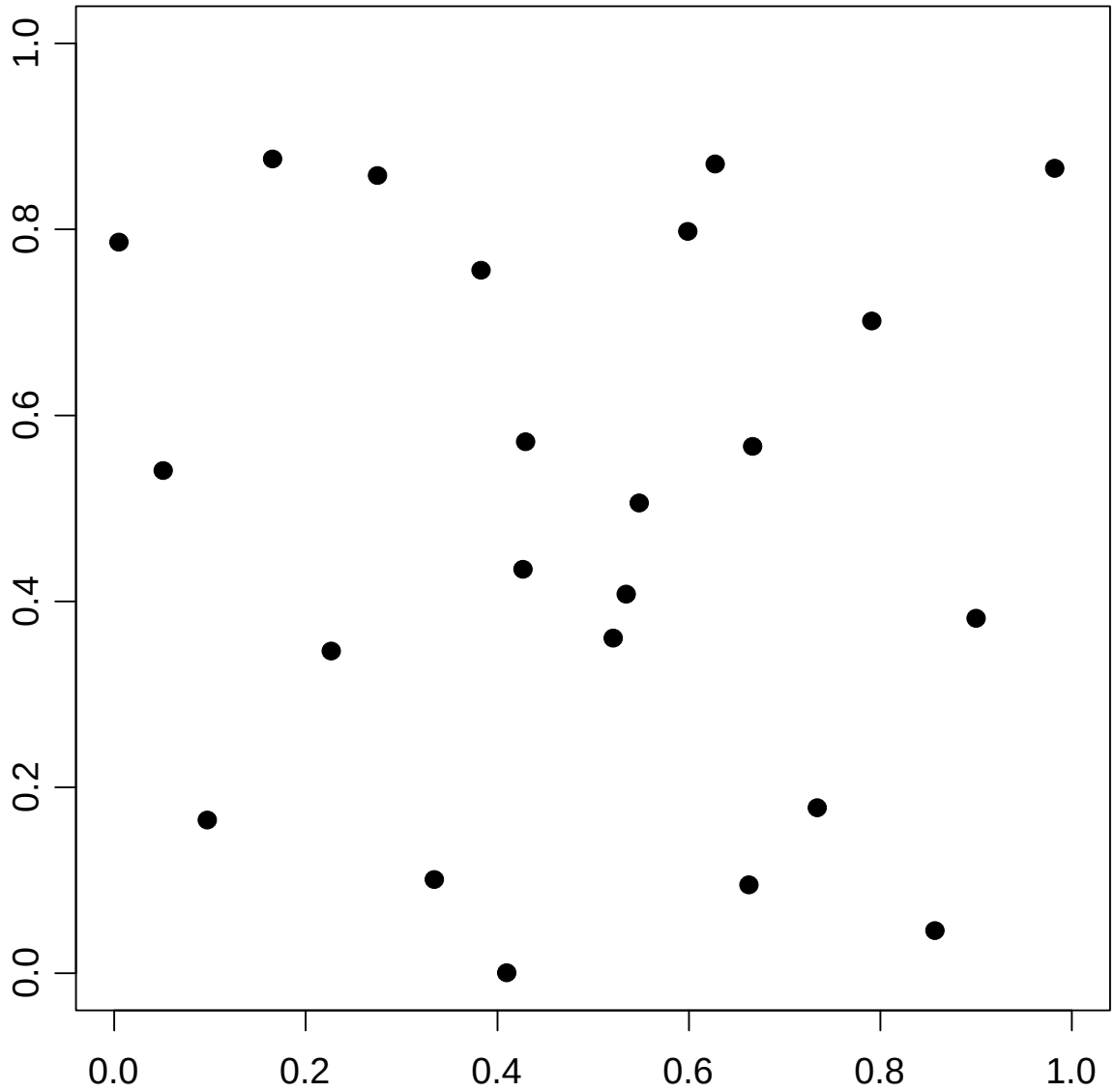
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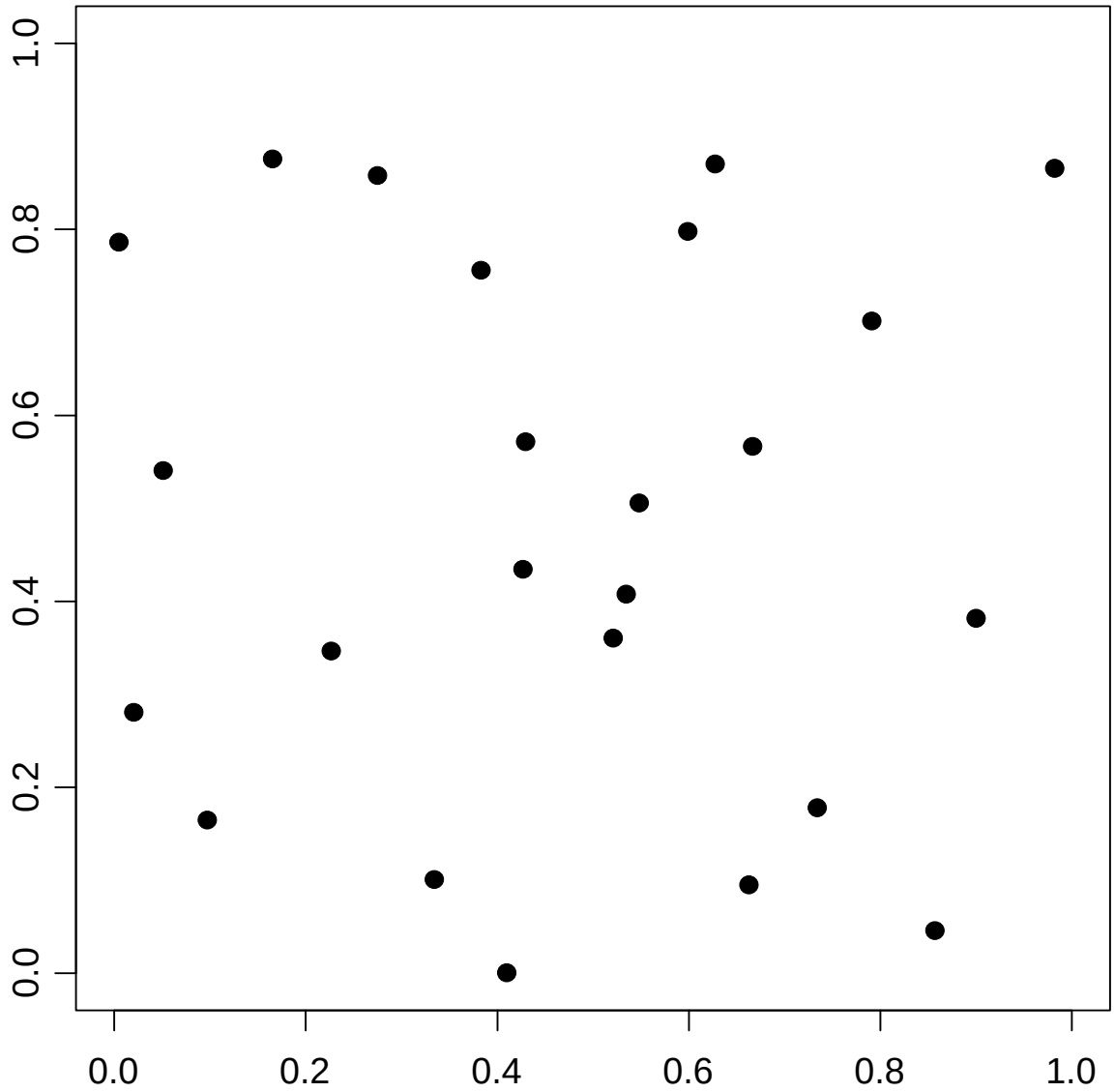
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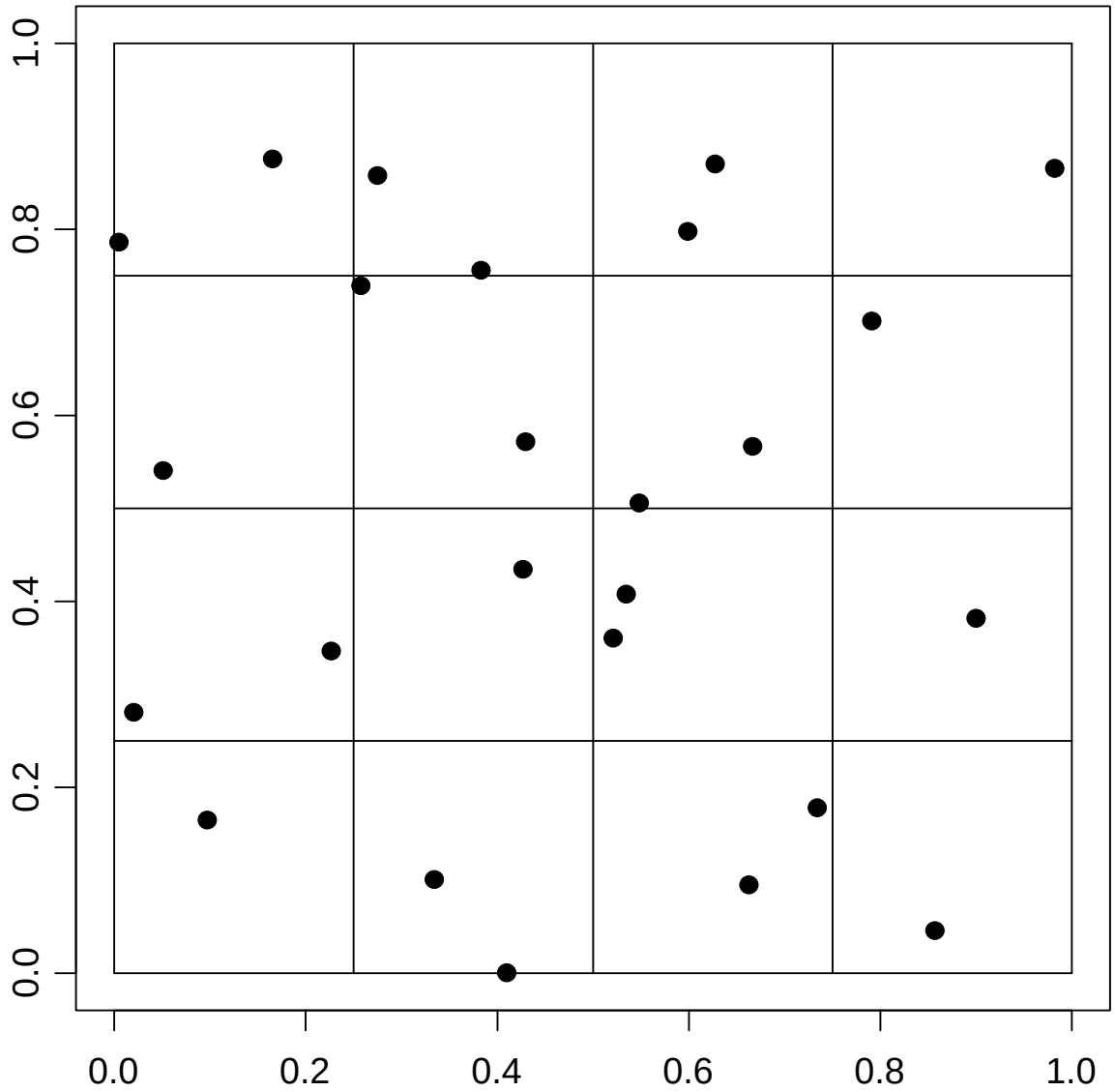
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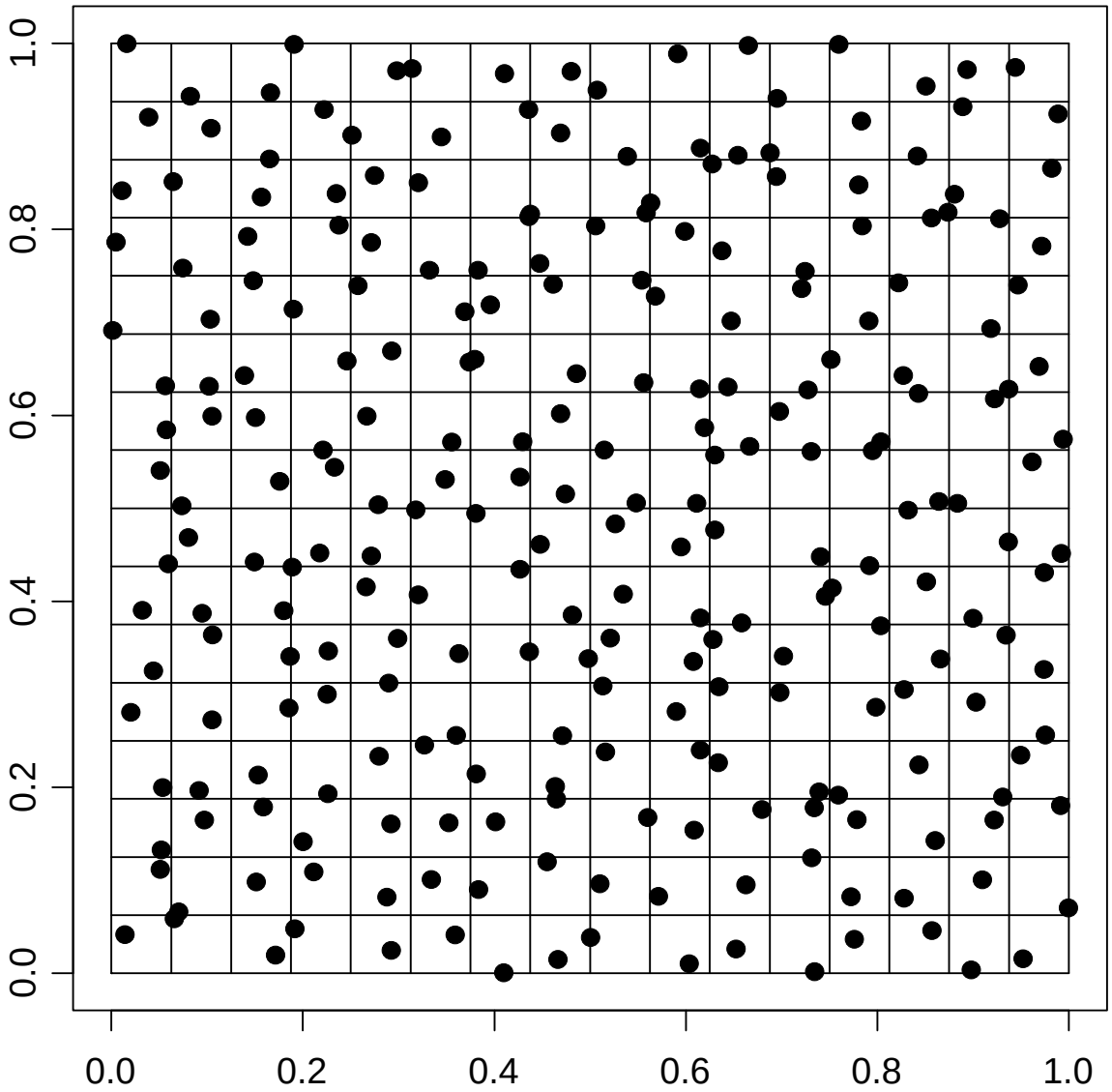
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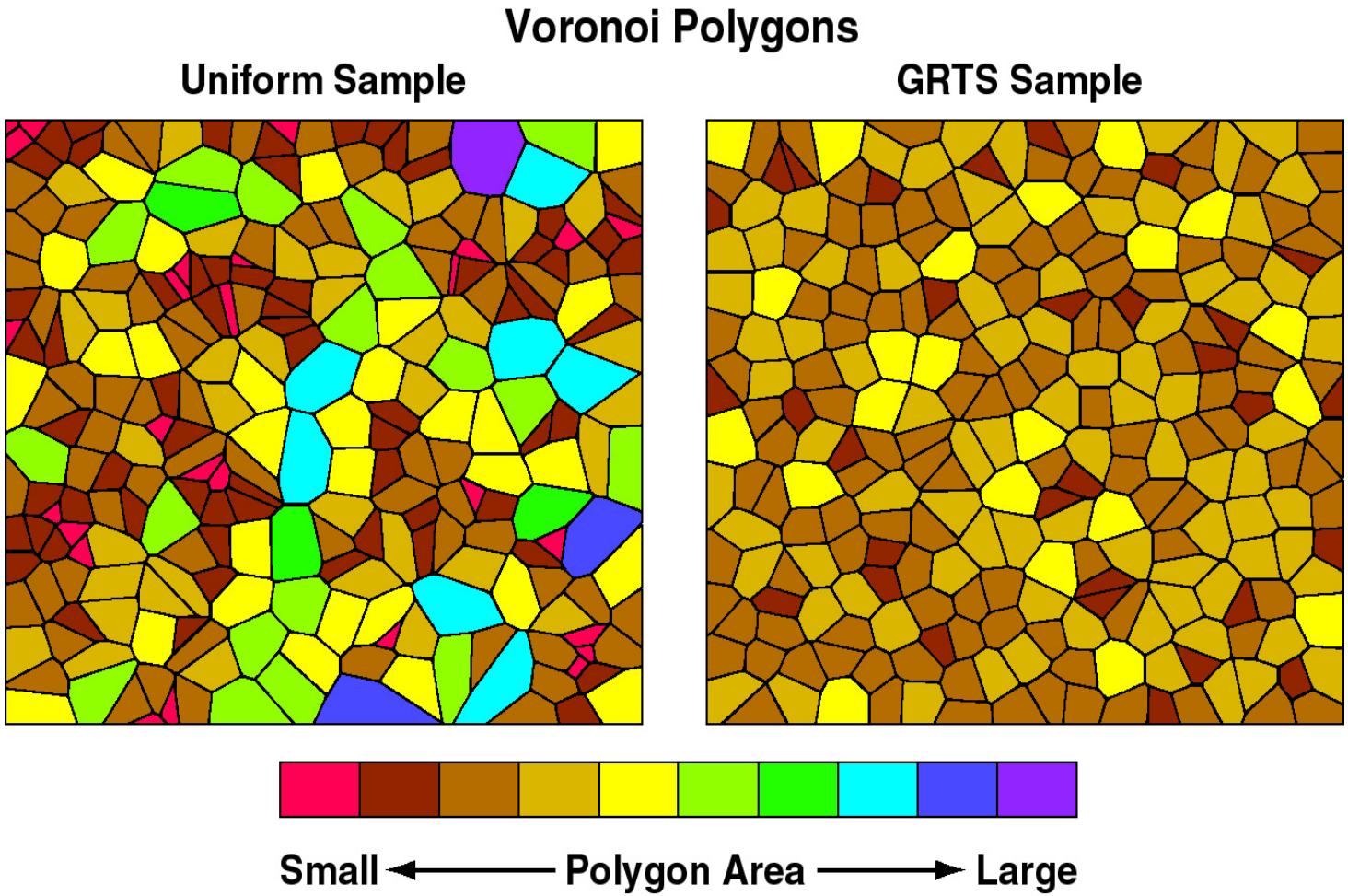
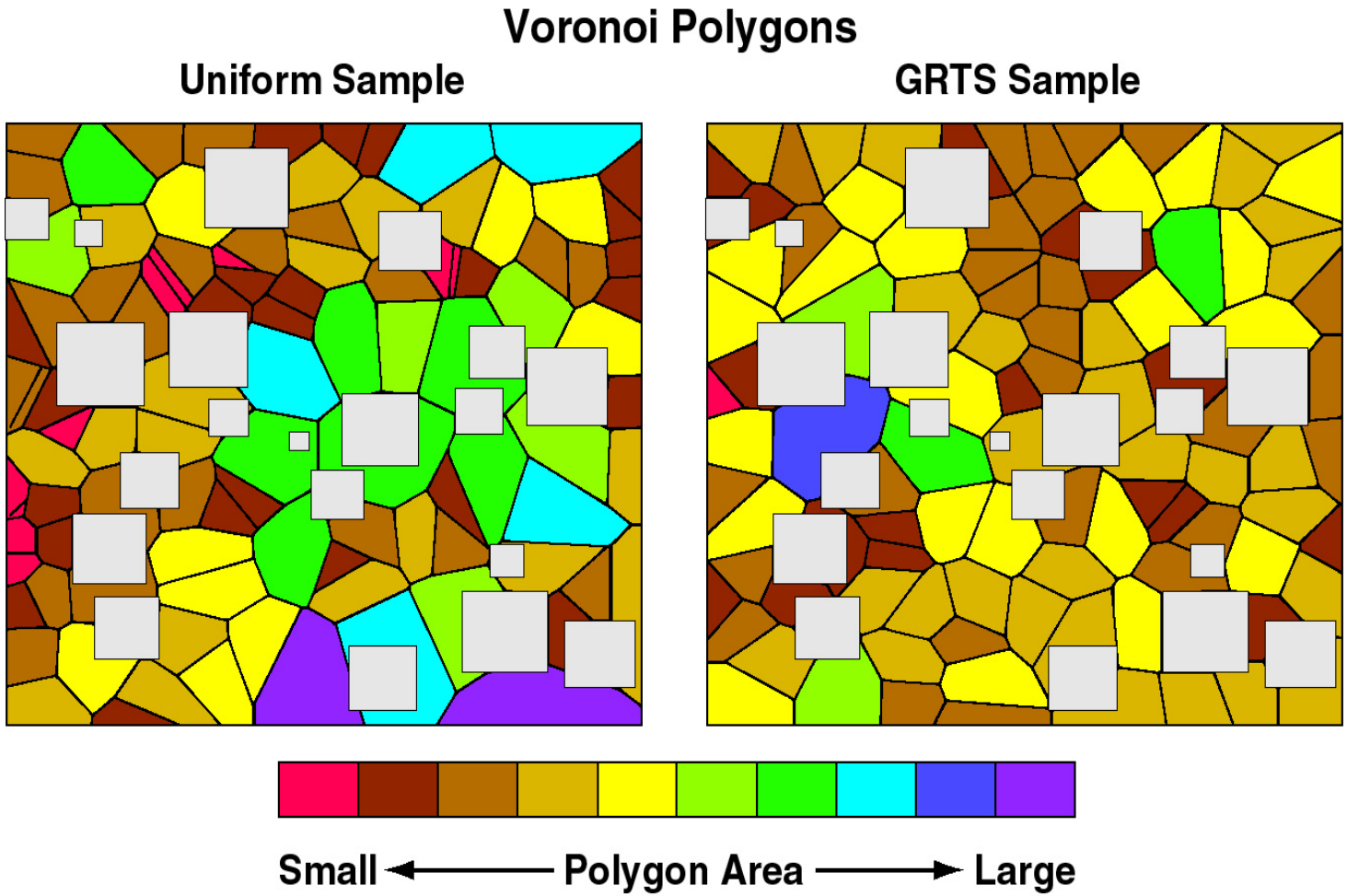
1.0

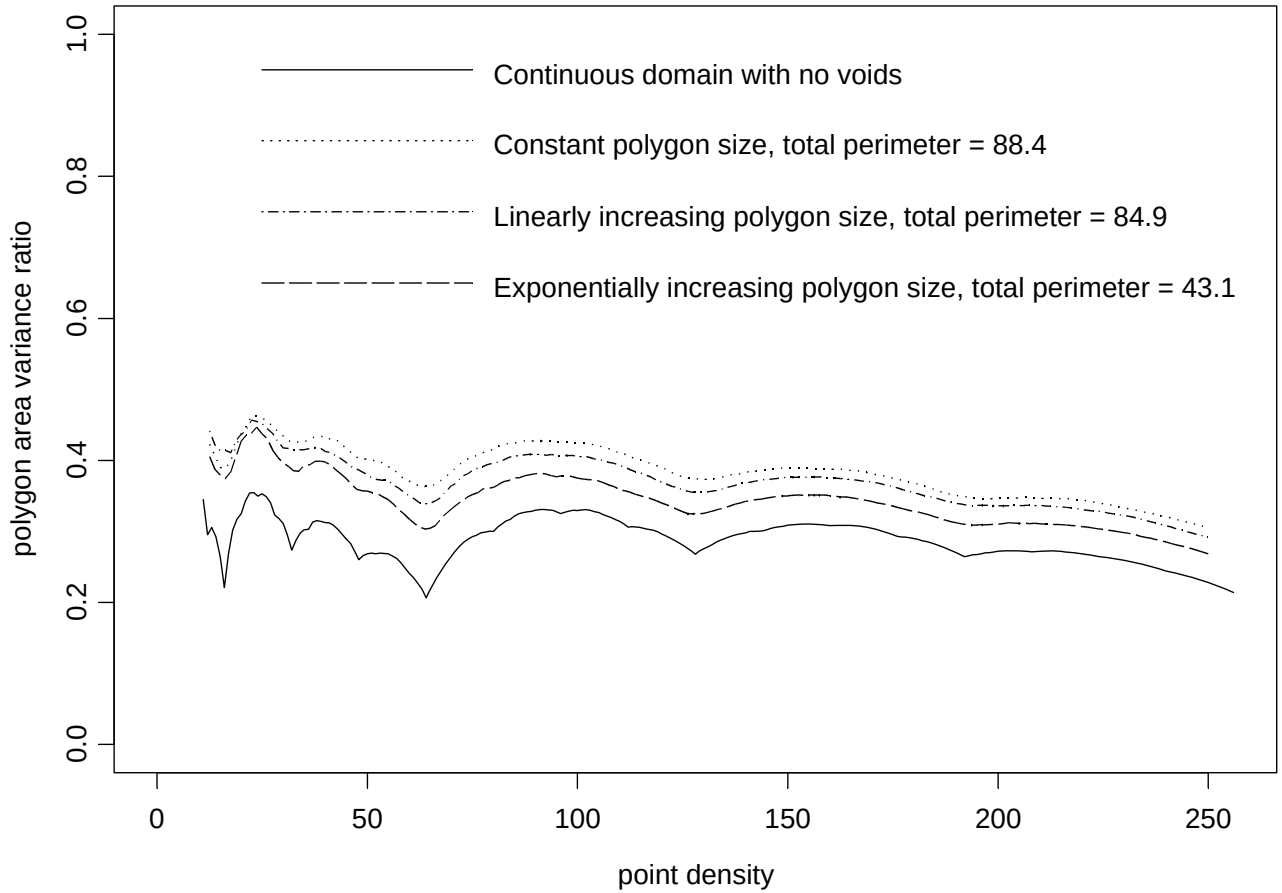
Spatial Balance: 256 points



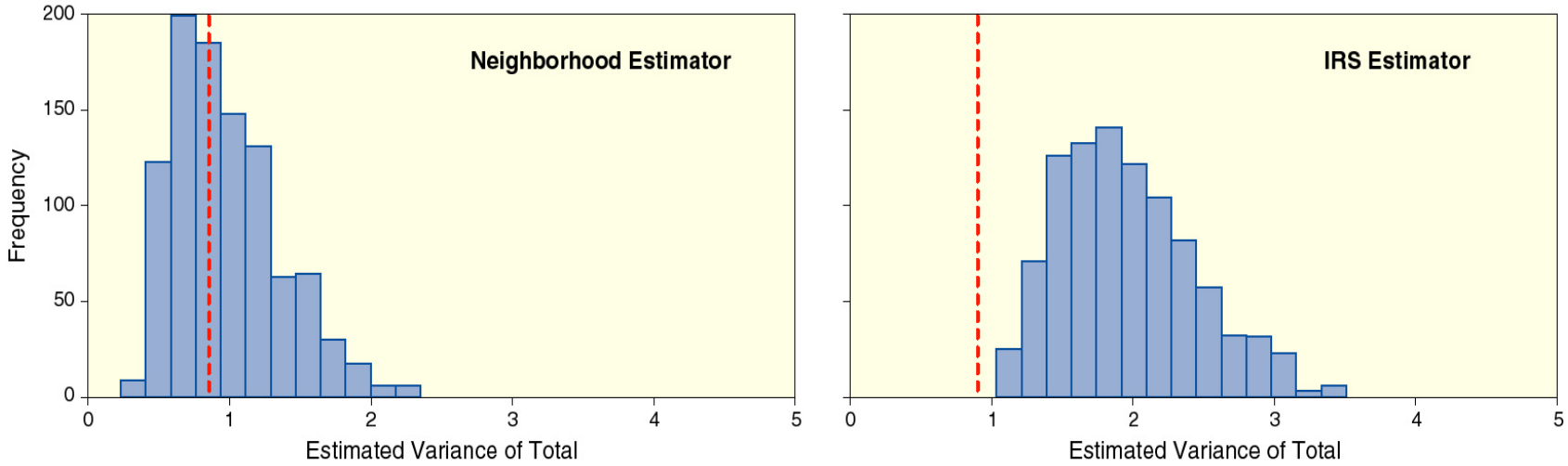
Spatial Balance: With oversample



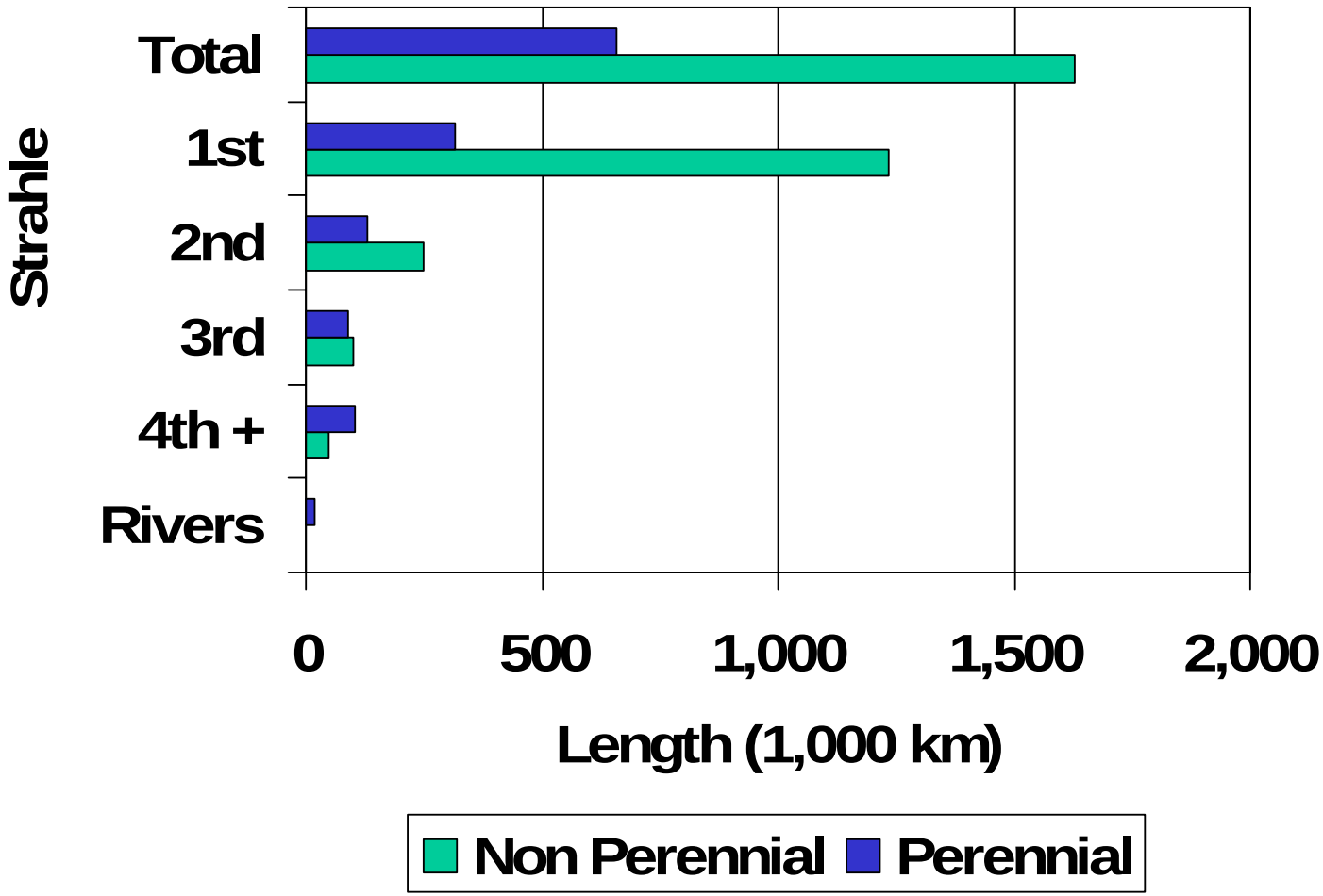
Ratio of GRTS to SRS Voronoi polygon size variance



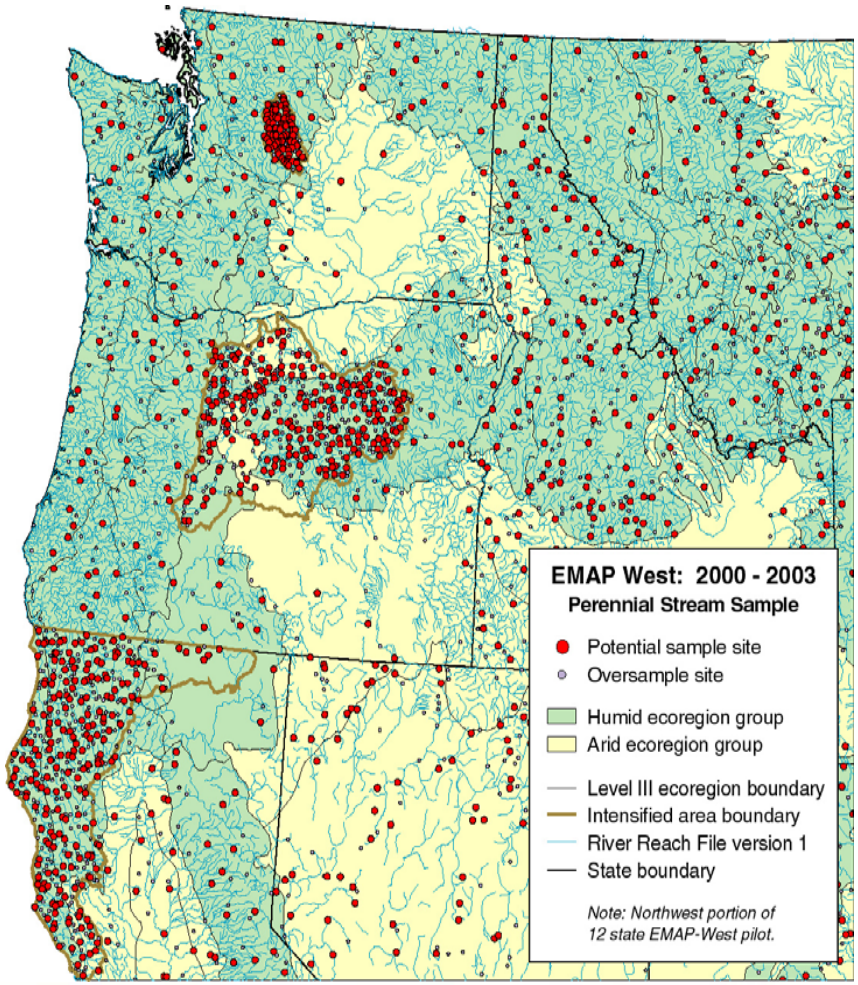
Impact on Variance Estimators of Totals

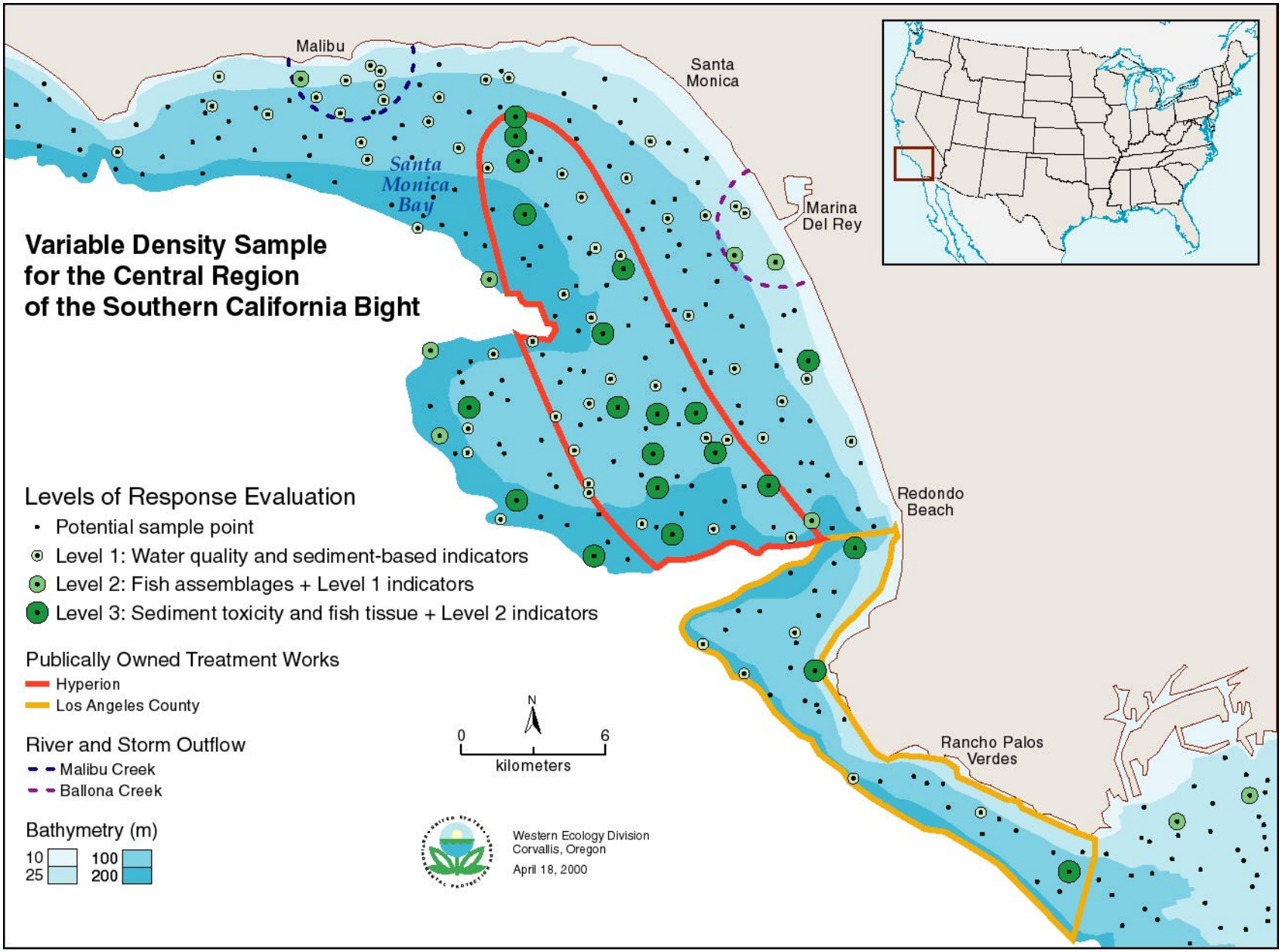


RF3 Stream Length: EMAP West



Perennial Streams GRTS sample



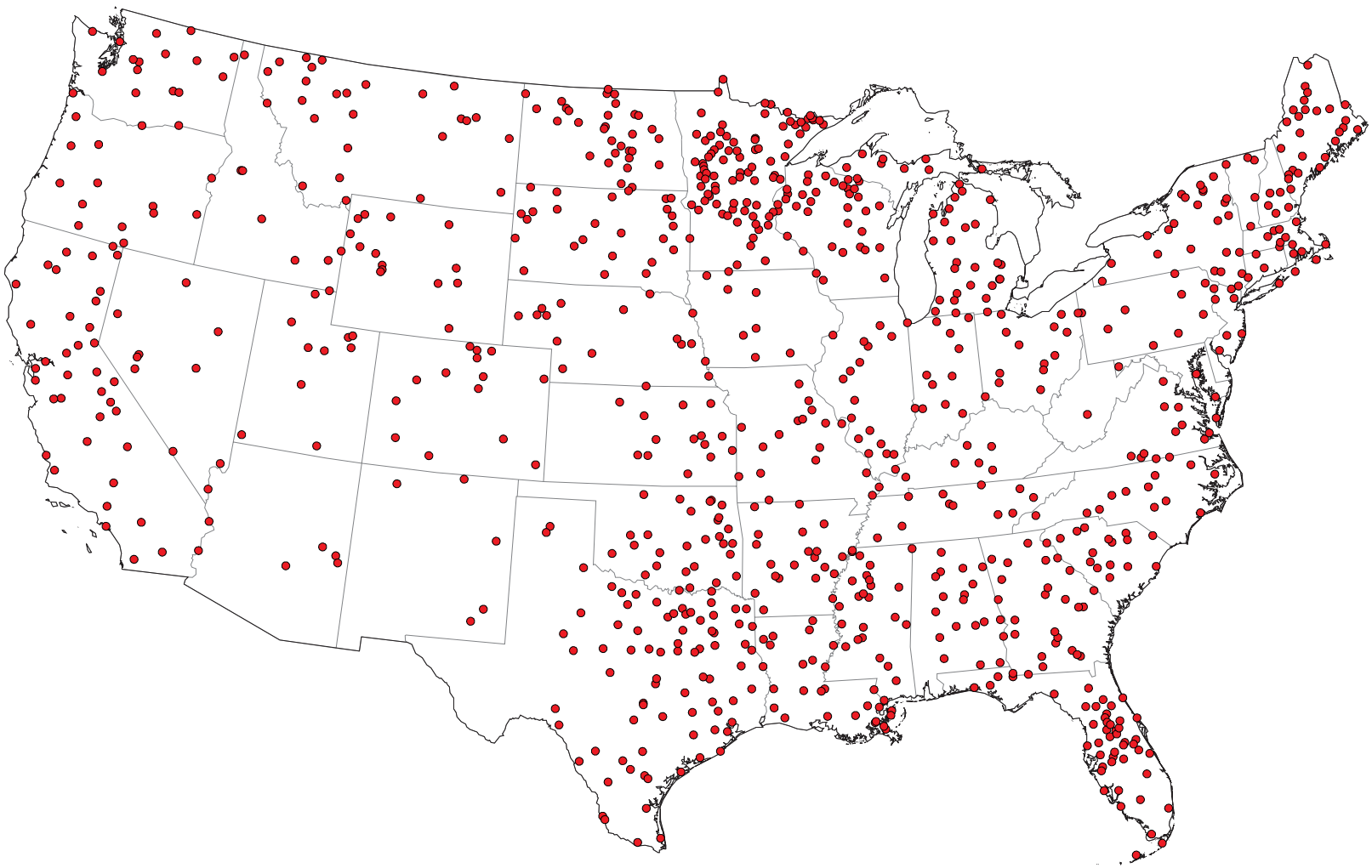


projects/emapgis/urquhart/california bight/figure12-4.ai
4/18/00 smp

RF3 Sample Frame: Lakes

Lake Area (ha)	Number of Lakes	Percent	Cumulative Number of Lakes	Cumulative Percent
1–5	172,747	63.8	172,747	63.8
5–10	44,996	16.6	217,743	80.4
10–50	40,016	14.8	257,759	95.2
50–500	11,228	4.1	268,987	99.3
500–5000	1,500	0.6	270,387	99.9
>5000	274	0.1	270,761	100.0

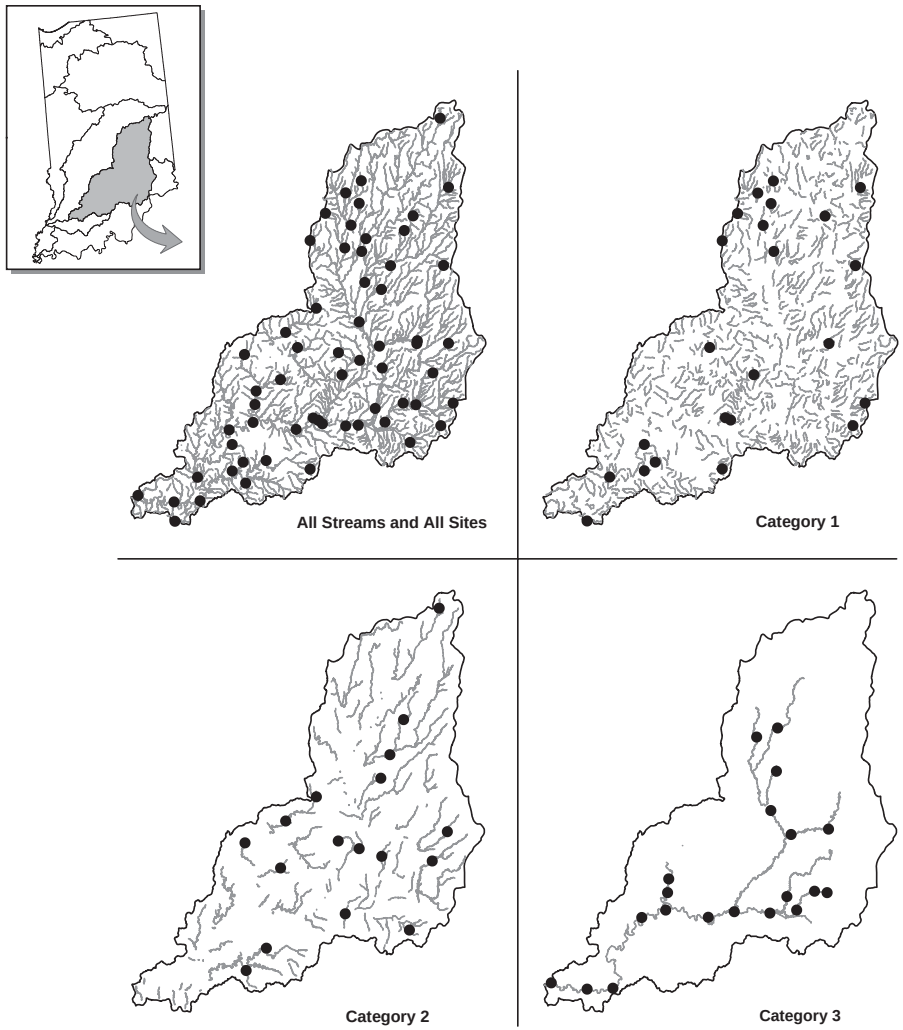
National Fish Tissue Contaminant Lake Survey



Sample Selected: Lakes

Lake Area (ha)	1999	2000	2001	2002	All Years	Expected Weight
1-5	39	41	47	47	174	938.84
5-10	44	40	47	46	177	261.61
10-50	32	47	46	25	150	256.51
50-500	34	37	29	34	134	85.06
500-5000	36	30	31	41	138	11.36
>5000	40	30	25	32	127	2.21
Total	225	225	225	225	900	

GRTS Sample of Streams



GRTS Site Selection using psurvey.design

- Create sample frame as shape file
  - ArcGIS, Arcview
  - Shape file must contain points, lines, or polygons
  - Make sure a ".prj" file is produced so have projection information
- Select sample: R program
  - Start R program
  - Load psurvey.design library (install first if not done yet)
  - Input:
    - Read dbf file in R
    - Specify the survey design
    - Select sites using "grts" command
  - Output:
    - Point shapefile of selected sites

Example R script to sample Utah landscape

```
# Load psurvey.design library
# Read dbf file
att <- read.dbffile('eco_l3_ut')
head(att)
# specify design
Equaldsgn <- list(None=list(panel=c(PanelOne=115),
                                    seltype='Equal’))

Equalsites <- grts(design=Equaldsgn,
                   src.frame='shapefile',
                   in.shape='eco_l3_ut',
                   att.frame=att,
                   type.frame='area',
                   DesignID='UTEco3EQ',
                   shapefile=TRUE,
                   prj='eco_l3_ut',
                   out.shape='Eco3.EqualSites‘ )
```

Comments

- GRTS using R can be applied in one dimension
- GRTS conceptually extends to sampling 3-d or greater dimensions
- X,Y coordinates can be any continuous variables

GRTS Implementation Process

- Randomly place a square over the sample frame geographic region
- Construct hierarchical grid (e.g. ‘quadtree’) with hierarchical addressing in the square
- Construct Peano mapping of two-space to one-space using hierarchical addressing
- Complete hierarchical randomization of Peano map
- Place sample frame elements on line in one-space using hierarchical randomization order, assigning length to element based on frame and inclusion density (unequal probability)
- Select systematic sample with random start from line
- Place sample in reverse hierarchical order